Subject: Mod help
Posted by lonesnpr on Sat, 03 Apr 2004 00:26:08 GMT
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Ok when u save a reticle skin u can choose from different things what is the one that u use.

Subject: Mod help
Posted by Aircraftkiller on Sat, 03 Apr 2004 02:17:09 GMT
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1. It's you, not u.

2. It's a texture map, not a skin.

3. It's a recticle, not a reticle.

4. It's okay, not ok.

5. If the texture map has alpha transparency, save it as DXT5. If it doesn't, save as DXT1.

Subject: Mod help
Posted by lonesnpr on Sat, 03 Apr 2004 02:21:28 GMT
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Thank you ack, looks like your the only one that can help, and again thank you very much.

Subject: Mod help
Posted by Cpo64 on Sat, 03 Apr 2004 04:21:40 GMT
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http://encarta.msn.com/dictionary_/ok.html

This sorce indicates that eather are acceptable.

Subject: Mod help
Posted by PiMuRho on Sat, 03 Apr 2004 11:28:52 GMT
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Quote:3. It's a recticle, not a reticle.

http://dictionary.reference.com/search?q=recticle

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http://dictionary.reference.com/search?q=reticle

wheeeeeeeeeeeeeeeeeeeeeeeeeeeeee

Subject: Mod help
Posted by sniper12345 on Sat, 03 Apr 2004 13:00:08 GMT
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The dictionaries must be wrong! *gasp*

Subject: Mod help
Posted by Fabian on Sat, 03 Apr 2004 13:01:10 GMT
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AircraftkillerIt's a texture map, not a skin.

"Skin" is quicker to type, and by correcting him, you show that obviously know what he is referring to. Why do you care if its technically incorrect?