Subject: Buggy Wheels
Posted by cumdunt on Thu, 25 Mar 2004 01:24:06 GMT
View Forum Message <> Reply to Message

Can anyone help me with skinning buggy wheels please?

I read THIS post but it didnt help.

I've tried editing the existing file but all I end up with is this ...

Subject: Buggy Wheels
Posted by Oblivion165 on Thu, 25 Mar 2004 01:39:48 GMT
View Forum Message <> Reply to Message

dds? well when you save it make sure you select, no transparenty.

i look right now, if its not a dds, then ill post back

Subject: Buggy Wheels
Posted by maytridy on Thu, 25 Mar 2004 01:45:10 GMT
View Forum Message <> Reply to Message

You may also want to check your alpha channels, make sure you have the correct material in there.

Subject: Buggy Wheels
Posted by cumdunt on Thu, 25 Mar 2004 01:50:18 GMT
View Forum Message <> Reply to Message

k, thank you guys for your help.

For some reason psp8 wasnt saving alpha channel

(is a dxt5 file)