Subject: RenGuard global banlists, blacklists?

Posted by ghostSWT on Wed, 31 Dec 2003 22:08:05 GMT

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From RenGuard.com >> Master Server - mac is developing the master server, which maintains the global banlists, blacklists, and allowed file lists.

Will the list be based on screen name or IP? If it's Screen Name then what's going to stop some one from changing there SN every time. If it's by IP what will that go to ppl with dynamic IP or people that hapen to change to a new ISP and get an IP of a past cheater?

And will clearscope mod be considered cheating? or skins?

Subject: RenGuard global banlists, blacklists? Posted by Dante on Wed, 31 Dec 2003 22:11:24 GMT

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- 1. its a mix of several different things to ban the users, not just one.
- 2. clearscope "hack" will be dependent on the host, and whether or not they allow custom skins or not.

Subject: RenGuard global banlists, blacklists?

Posted by longbow on Thu, 01 Jan 2004 00:56:40 GMT

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Yes, did I read somewhere that it bans, name, IP, and serial (encrypted).