Subject: Mammoth in GDI Powerplant.
Posted by mac on Sun, 28 Dec 2003 11:00:37 GMT
View Forum Message <> Reply to Message

Got a mammoth into the GDI Powerplant.

http://www.n00bstories.com/image.gallery.php?folder=724

Have fun

Subject: Mammoth in GDI Powerplant.
Posted by kawolsky on Sun, 28 Dec 2003 11:12:57 GMT
View Forum Message <> Reply to Message

omfg....how did you do that?

Subject: Mammoth in GDI Powerplant.
Posted by Majiin Vegeta on Sun, 28 Dec 2003 13:45:05 GMT
View Forum Message <> Reply to Message

hey.. i think i know how.. gonna try myself

bah i dont know

 level edit?

Subject: Mammoth in GDI Powerplant.
Posted by Renx on Sun, 28 Dec 2003 15:06:39 GMT
View Forum Message <> Reply to Message

notice how there is no computers in his powerplant.....

Subject: Mammoth
Posted by RenegadeMaster on Sun, 28 Dec 2003 15:06:42 GMT
View Forum Message <> Reply to Message

How did u do that?

Subject: Mammoth in GDI Powerplant.
Posted by SuperFlyingEngi on Sun, 28 Dec 2003 16:13:30 GMT

Looks cool, but that powerplant doesnt look quite right, including [as mentioned before by Renx] the fact that there are no computers...

Subject: Mammoth in GDI Powerplant.
Posted by NHJ BV on Sun, 28 Dec 2003 17:04:07 GMT

He probably made the powerplant transparant or something...like in Reborn you can drive through buildings (or so they say).

Or he disassembled the tank and put it back together in the PP

Subject: Mammoth in GDI Powerplant.
Posted by longbow on Sun, 28 Dec 2003 17:38:19 GMT

Or maybe he just used a lot of lube.

Subject: Mammoth in GDI Powerplant.
Posted by Jaspah on Sun, 28 Dec 2003 17:51:29 GMT

Maybe he made the Power Plant have no collision setting or something.

Subject: Mammoth in GDI Powerplant.
Posted by Javaxcx on Sun, 28 Dec 2003 18:39:38 GMT

Oh I know what he did.
Very clever, mac.

Subject: Mammoth in GDI Powerplant.
Posted by NHJ BV on Sun, 28 Dec 2003 19:06:15 GMT

Or perhaps he made one spawn there

Subject: Mammoth in GDI Powerplant.
Posted by warranto on Sun, 28 Dec 2003 19:29:49 GMT
View Forum Message <> Reply to Message

Nod: "lets rush the PP!"
Nod: "Good we got through"
The group enters the doorway
mammoth tusk fires, killing them all
Nod: "CHEATER"

Now that would be worth it...

Subject: Mammoth in GDI Powerplant.
Posted by SuperFlyingEngi on Sun, 28 Dec 2003 22:58:28 GMT
View Forum Message <> Reply to Message

Quote:Now that would be worth it...

if you didn't have to have a cheat that hacked the power plant so you can drive mammoth tanks
into it....

Although, on a lighter side, it would be pretty funny...

Subject: Mammoth in GDI Powerplant.
Posted by Infinint on Sun, 28 Dec 2003 23:24:27 GMT
View Forum Message <> Reply to Message

You can see that the treads are embeded in the floor of the power planet, so you wouldnt be able
to move it, you also wouldnt be able to move it there. Or it does that normely, i never really took
the time to bend down to look at the treads of a mammoth closely...

Subject: Mammoth in GDI Powerplant.
Posted by SuperFlyingEngi on Sun, 28 Dec 2003 23:26:57 GMT
View Forum Message <> Reply to Message

Oh ya, I see....

Well, I think that we've pretty much established the fact that you cannot get a mammoth tank into
a normal power plant without   or such.

Subject: Mammoth in GDI Powerplant.
Posted by Majiin Vegeta on Mon, 29 Dec 2003 03:13:05 GMT

hmmm

no clipping on

drive mamoth in..

no cliiping off

O_o
lol i love the clipping in duke nukem 3d

Subject: Mammoth in GDI Powerplant.
Posted by DarkDemin on Mon, 29 Dec 2003 03:32:46 GMT

People call you a cheater when you drive a hummvee into the pp or Ref it is pretty funny to ruin a nod pp rush that way.

Subject: Mammoth in GDI Powerplant.
Posted by Try_lee on Mon, 29 Dec 2003 03:52:56 GMT

It's also a great way to get kicked...

Subject: Mammoth in GDI Powerplant.
Posted by IRON FART on Mon, 29 Dec 2003 04:08:52 GMT

Something tells me that it didn't fit in through the door.

Subject: Mammoth in GDI Powerplant.
Posted by Cpo64 on Mon, 29 Dec 2003 05:29:37 GMT

I could think of a cuple ways of doing it...

Subject: Mammoth in GDI Powerplant.
Posted by Doitle on Mon, 29 Dec 2003 07:01:48 GMT

I know whenever I have problems getting furniture through a door way I turn it on its side, Maybe turn the mammoth on its side?

It's like 5 X as wide so it'd be like 40 feet tall

Subject: Mammoth in GDI Powerplant.
Posted by flyingfox on Mon, 29 Dec 2003 09:46:38 GMT

He just edited shit on the Mammoth Tank including the treads. Because it was a 1 player, tanks could be edited using the F8 -- edit_vehicle command.

Subject: Mammoth in GDI Powerplant.
Posted by mac on Mon, 29 Dec 2003 10:49:43 GMT

No modificationas have been done to the game, or map. I can do the same with any other vehicle or building, too.

Subject: Mammoth in GDI Powerplant.
Posted by Majiin Vegeta on Mon, 29 Dec 2003 13:45:35 GMT

macNo modificationas have been done to the game, or map. I can do the same with any other vehicle or building, too.

hmm F8 > edit_vehicle??

i tried that but.. hmm i was not walking thru walls with me tank :/

Subject: Mammoth in GDI Powerplant.
Posted by flyingfox on Mon, 29 Dec 2003 13:48:42 GMT

The tank treads are too big for a normal Mammoth, so you must have edited them in some way or another.

Subject: Mammoth in GDI Powerplant.
Posted by Madtone on Mon, 29 Dec 2003 14:34:05 GMT
View Forum Message <> Reply to Message

i cheated... i asked.. lol

Now i know!

Subject: Mammoth in GDI Powerplant.
Posted by Jaspah on Mon, 29 Dec 2003 16:08:18 GMT
View Forum Message <> Reply to Message

TELL US!

Subject: Mammoth in GDI Powerplant.
Posted by Majiin Vegeta on Mon, 29 Dec 2003 17:01:07 GMT
View Forum Message <> Reply to Message

drkhazeThe tank treads are too big for a normal Mammoth, so you must have edited them in
some way or another.

they go like that when you change the mass of the tank
and another option which i forgot

Subject: Mammoth in GDI Powerplant.
Posted by TheGunrun on Mon, 29 Dec 2003 19:41:47 GMT
View Forum Message <> Reply to Message

i think the dude did a cnc130 script and made a orca that could travel though objects that would
turn into a mamoth after 30 seconds. IF done it.

Subject: Mammoth in GDI Powerplant.
Posted by spreegem on Mon, 29 Dec 2003 20:01:21 GMT
View Forum Message <> Reply to Message

Or he could have made it so teh Orca, or Apache dropped the Mammoth out after a certain
ammount of time, or when he shot the gun.

Subject: Mammoth in GDI Powerplant.
Posted by Planetshaun on Mon, 29 Dec 2003 20:52:44 GMT

Meh, that can be done in hundreds of ways. But for the effort Mac well done   !

Subject: Mammoth in GDI Powerplant.
Posted by Ferhago on Mon, 29 Dec 2003 21:57:37 GMT

I think what were trying to find is if this is a honest to goodness glitch he found or if he did use some outside help

---

Subject: Mammoth in GDI Powerplant.
Posted by TheGunrun on Mon, 29 Dec 2003 22:33:16 GMT

Well, i found this glitch in canyon. If u were in a nod apc and some vehical pushed u up this little hill by the entrance to the nod base u are teleported to other side of map. Ask forsaken about this i showed him it once.

Subject: Mammoth in GDI Powerplant.
Posted by npsmith82 on Mon, 29 Dec 2003 22:35:52 GMT

Something related to your 'replay recorded games' work?

Subject: Mammoth in GDI Powerplant.
Posted by kopaka649 on Mon, 29 Dec 2003 23:22:46 GMT

TheGunrunWell, i found this glitch in canyon. If u were in a nod apc and some vehical pushed u up this little hill by the entrance to the nod base u are teleported to other side of map. Ask forsaken about this i showed him it once.
actually, you fall into blue hell AFAIK, done it with buggys a while back

---

Subject: Mammoth in GDI Powerplant.
Posted by Majiin Vegeta on Tue, 30 Dec 2003 03:28:08 GMT

npsmith82Something related to your 'replay recorded games' work?

he changed the code..

---

he made the guy running thru the pp as an enginneer turn into a mamoth tank rolling thru the pp ??

Subject: Mammoth in GDI Powerplant.
Posted by mac on Tue, 30 Dec 2003 03:34:03 GMT
View Forum Message <> Reply to Message

Lol. Guys, calm down.

npsmith is right. I played around with Renegade Netcode and let renegade believe that a mammoth was in there. It's just changing the coordinates of a specific packet, and playing that back manually.

The mammoth was unmodified.

Subject: Mammoth in GDI Powerplant.
Posted by Madtone on Tue, 30 Dec 2003 03:57:03 GMT
View Forum Message <> Reply to Message

lol, i was having fun reading all these scenarios, spoilt my fun now

---

Subject: Mammoth in GDI Powerplant.
Posted by TheGunrun on Tue, 30 Dec 2003 04:15:59 GMT
View Forum Message <> Reply to Message

kopaka649TheGunrunWell, i found this glitch in canyon. If u were in a nod apc and some vehical pushed u up this little hill by the entrance to the nod base u are teleported to other side of map. Ask forsaken about this i showed him it once.
actually, you fall into blue hell AFAIK, done it with buggys a while back

No, i bet ur thinking of that little clif with the tib at the bottem and the tunnal snipers spots. what im thinking of is the one neer the entrance of nod base. And if ur a nod apc and a buddy pushs u up u will fly into the ends of the map and the guy in the buggy will auto die for some reson. REmeber im talking about the small hill not the large thing were people drive buggys up to cheat in sniper matchs.