
Subject: OK, so i was bored this week at work :/
Posted by [Dante](#) on Tue, 16 Dec 2003 23:10:59 GMT
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<http://www.renevo.com>

Subject: OK, so i was bored this week at work :/
Posted by [rm5248](#) on Wed, 17 Dec 2003 00:33:23 GMT
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niiiiiiiiiiiiiiiiice

Subject: OK, so i was bored this week at work :/
Posted by [kopaka649](#) on Wed, 17 Dec 2003 00:47:01 GMT
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love the hummer!

Subject: OK, so i was bored this week at work :/
Posted by [Majiin Vegeta](#) on Wed, 17 Dec 2003 02:06:01 GMT
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bloody hell

Very nice work dante.. hope you can realease more skins like this they look sweet

Subject: OK, so i was bored this week at work :/
Posted by [Infinint](#) on Wed, 17 Dec 2003 02:21:58 GMT
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I must be missing something... The hummer is just turned blue, but they still look sweet

Subject: OK, so i was bored this week at work :/
Posted by [Majiin Vegeta](#) on Wed, 17 Dec 2003 10:13:31 GMT
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problem with your skins dante.. cant use them online.. only offline..

get a version mismatch with the new mammoth tank model.. and the skin doesnt work without the model

Subject: OK, so i was bored this week at work :/
Posted by [Cpo64](#) on Wed, 17 Dec 2003 17:31:53 GMT
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just remove the _blue bit off it and I think it should work fine

Subject: OK, so i was bored this week at work :/
Posted by [bigejoe14](#) on Wed, 17 Dec 2003 17:54:11 GMT
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That's just great, I feel like modifying textures again.

Opens Photoshop

Subject: OK, so i was bored this week at work :/
Posted by [Dante](#) on Wed, 17 Dec 2003 19:04:42 GMT
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Cpo64just remove the _blue bit off it and I think it should work fine

yup, that will work as well, i did it as an optional way to replace the mammy.

Subject: OK, so i was bored this week at work :/
Posted by [ericlaw02](#) on Thu, 18 Dec 2003 05:53:17 GMT
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I wanted to post that,but i think that is editing someones skins,so i don't want to post it...just waiting someone to post that

You also can paste that relogo.tga to the mammy skin.

So it looks like a full skin.....

I still don't get a clue why you make it as a model..

(And also get the gdilogo.dds from always.dat and make that gdilogo.dds a DXT1 No Alpha so it won't appear....but that applys all of those GDI vehicles...maybe Dante should make a pack of them)

Subject: OK, so i was bored this week at work :/
Posted by [Cpo64](#) on Thu, 18 Dec 2003 05:54:27 GMT
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To confuse the little people? j/k

Subject: OK, so i was bored this week at work :/
Posted by [ericlaw02](#) on Thu, 18 Dec 2003 05:57:56 GMT
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Are you talking about me or Dante?
I don't want to post it because....umm....i don't want to get any troubles
(I thought there's gonna have some troubles posting that....)

Subject: OK, so i was bored this week at work :/
Posted by [Cpo64](#) on Thu, 18 Dec 2003 07:00:02 GMT
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you, but I guess it does work both ways

Subject: OK, so i was bored this week at work :/
Posted by [BONEDadey](#) on Thu, 18 Dec 2003 15:30:47 GMT
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awesome... how long did it take you to make?

Subject: OK, so i was bored this week at work :/
Posted by [Dante](#) on Thu, 18 Dec 2003 18:55:44 GMT
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the mammy took about 2 hours, and the hummvée about an hour, im still a photoshop n00b.

Subject: OK, so i was bored this week at work :/
Posted by [BONEDadey](#) on Thu, 18 Dec 2003 19:38:43 GMT
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lol wow, im still working on mastering paint... :oops:

Subject: OK, so i was bored this week at work :/

Posted by [ericlaw02](#) on Fri, 19 Dec 2003 05:15:33 GMT

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Dantethe mammy took about 2 hours, and the hummvee about an hour, im still a photoshop n00b.
Oh great...i can't handle photoshop too.
