
Subject: Renegade 2 test movies and screens!
Posted by [bigwig992](#) on Tue, 25 Mar 2003 12:34:21 GMT
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Found this on PPlanet CNC, but just look!
Make sure you check out the movies too, those are amazing!
<http://www.chuckcarter.com/renegade/renegade.html>

Subject: Renegade 2 test movies and screens!
Posted by [Doitle](#) on Tue, 25 Mar 2003 13:08:36 GMT
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WOW

That guy is the best mapper EVER!!!!!!!!!!!!

MAN DO I WANT TO PLAY THAT! IT LOOKS SOOOOO
COOOL!

Does anyone know his e-mail, home address, Coordinates, so I can contact him about
relinquishing his Mod package!

Subject: Renegade 2 test movies and screens!
Posted by [PiMuRho](#) on Tue, 25 Mar 2003 13:46:44 GMT
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So the Renegade sequel was set before TD...interesting...

Subject: Renegade 2 test movies and screens!
Posted by [SomeRhino](#) on Tue, 25 Mar 2003 13:52:19 GMT
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Westwood has long since cancelled Renegade 2. That's not just a mod package, either. The
screens seen earlier showed the clipping plane was much further away than the 300m in
Renegade.

Subject: Renegade 2 test movies and screens!
Posted by [Havoc 89](#) on Tue, 25 Mar 2003 16:54:53 GMT
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this is not a mod package. it is renegade 2 using renegade engine with alot of modifications. but WW canceled Ren 2 so ya... thats actually renegade 2 not a mod package.

Subject: Renegade 2 test movies and screens!
Posted by [Blazer](#) on Tue, 25 Mar 2003 17:27:44 GMT
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That's certainly the most detailed environment I have ever seen in Renegade --->
<http://www.chuckcarter.com/motion/pictures/renegade2b.html>

Subject: Renegade 2 test movies and screens!
Posted by [Aurora](#) on Tue, 25 Mar 2003 19:24:08 GMT
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<http://www.chuckcarter.com/motion/pictures/renegade2b.html>

i want it to have my children!!!

Subject: Renegade 2 test movies and screens!
Posted by [Doitle](#) on Wed, 26 Mar 2003 01:40:33 GMT
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Quote:Does anyone know his e-mail, home address, Coordinates, so I can contact him about relinquishing his Mod package!

Ok so I misphrased it, Give me his location so I can go and contact him about giving me the full version... If he doesn't cooperate... We have ways of making him... MWAAHHHAHAHAHA
Cough *Takes Nyquil* *Thud!*

Subject: Renegade 2 test movies and screens!
Posted by [scrinstorm](#) on Wed, 26 Mar 2003 04:19:48 GMT
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Didn't Greg say that Renegade 2 was based on RA?

Subject: Renegade 2 test movies and screens!
Posted by [Cpo64](#) on Wed, 26 Mar 2003 04:41:30 GMT
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We all know how people like to deceive us. But he did not lie to us, he either was not fully

informed, or...

logic, he is telling the truth, it is based on RA, just as TS is based on TD, or RA2 is based on RA

Subject: Renegade 2 test movies and screens!

Posted by [Sk8rRIMuk](#) on Wed, 26 Mar 2003 09:01:58 GMT

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I sen't some e-mails to chuck carter and he said we may recive them.

w00t can't wait .

-Sk8rRIMuk

Subject: Renegade 2 test movies and screens!

Posted by [Sir Phoenixx](#) on Wed, 26 Mar 2003 13:32:54 GMT

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Awesome... Send me the models when you get them... I'd like to take a look at them.

Is he just sending you the models from those screenshots?

Subject: Renegade 2 test movies and screens!

Posted by [Halo38](#) on Wed, 26 Mar 2003 14:17:06 GMT

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Wait wait wait!! stop i'm being left behind

Was this proof of concept using the renegade1 engine??? (confused)

Had other question but i forgot

Subject: Renegade 2 test movies and screens!

Posted by [England](#) on Wed, 26 Mar 2003 14:24:51 GMT

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I cant see the movies IE keeps fuking up, can any gimme a direct url to the movie so i can open it in Quicktime player. Please

Subject: Renegade 2 test movies and screens!
Posted by [Sk8rRIMuk](#) on Wed, 26 Mar 2003 15:20:51 GMT
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Here is the direct link:

<http://www.chuckcarter.com/motion/pictures/renegade2b.mov>

It was in the source.

-Sk8rRIMuk

Subject: Renegade 2 test movies and screens!
Posted by [PiMuRho](#) on Wed, 26 Mar 2003 15:22:37 GMT
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Halo38Wait wait wait!! stop i'm being left behind

Was this proof of concept using the renegade1 engine??? (confused)

Had other question but i forgot

The same engine, presumably with a few minor alterations (clipping plane distance etc)

Subject: Renegade 2 test movies and screens!
Posted by [maj.boredom](#) on Wed, 26 Mar 2003 16:00:50 GMT
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This is fantastic news. Depending on how many models are (hopefully) released, you all could make this into a Mod. Starting a new Mod may not be the best idea, but a lot of the work has

Subject: Renegade 2 test movies and screens!
Posted by [PiMuRho](#) on Wed, 26 Mar 2003 16:46:51 GMT
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A mod like this is possible, but aside from the models that Chuck is going to release, there's no other source material to base it on, unlike the RA/RA2/TS/TD mods. It'd require designers that can make vehicles/buildings/characters based on this "scavenger" theme without any source material.

Subject: Renegade 2 test movies and screens!
Posted by [Cpo64](#) on Wed, 26 Mar 2003 20:27:56 GMT

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Isn't this the brake we have been wating for? The wind to bring life to Renegade? Or am I just a hopeless dreamer?

Subject: Renegade 2 test movies and screens!

Posted by [The Argon Array](#) on Wed, 26 Mar 2003 20:48:11 GMT

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Looks cool

This Rain Effect is great too...

Subject: Renegade 2 test movies and screens!

Posted by [England](#) on Wed, 26 Mar 2003 21:39:29 GMT

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I can see anything!!!! It loads and its just a white piece of bollox!!!!!!!!!!!!!!!!!!!!1 I fukin hate XP and IE - someone gimma a direct link or download and sent it to me please, ill show up an ftp for it

Subject: Renegade 2 test movies and screens!

Posted by [Sk8rRIMuk](#) on Wed, 26 Mar 2003 21:56:46 GMT

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EnglandI can see anything!!!! It loads and its just a white piece of bollox!!!!!!!!!!!!!!!!!!!!1 I fukin hate XP and IE - someone gimma a direct link or download and sent it to me please, ill show up an ftp for it

Right click save target as then open it in Quicktime...

Works on my Windows Longhorn?

-Sk8rRIMuk

Subject: Renegade 2 test movies and screens!

Posted by [Creedy](#) on Thu, 27 Mar 2003 23:05:15 GMT

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Hey guys

The Renegade 2 engine was a bit newer it could hold a lot more polygons than the first engine go to <http://www.cncnz.com>.

Then go down on the news a bit and there are a few pics of it and a bit of info.

Why did they have to cancel it

Subject: Renegade 2 test movies and screens!

Posted by [Aircraftkiller](#) on Fri, 28 Mar 2003 00:35:12 GMT

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I believe they changed their game in mid-development and turned it into Red Alert 2. I can't show you the leaked screenshots I have (Stuff that would knock your socks off.), but I can tell you a lot of it was beyond amazing - you can tell it was Red Alert 2 because of what they were slowly implementing into the test maps; Soviet Barracks, destruction animations for it, Battle Bunkers, and other assorted items.

As far as I recall, they only got the Soviet Barracks and the Battle Bunker done. The rest wasn't finished in time. Some vehicles were created as well - all of this was zipped up by Greg Hjelstrom and put on the Westwood FTP in the RENEGADEMODART.zip file.

Subject: Renegade 2 test movies and screens!

Posted by [Sk8rRIMuk](#) on Fri, 28 Mar 2003 01:31:01 GMT

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AircraftkillerI believe they changed their game in mid-development and turned it into Red Alert 2. I can't show you the leaked screenshots I have (Stuff that would knock your socks off.), but I can tell you a lot of it was beyond amazing - you can tell it was Red Alert 2 because of what they were slowly implementing into the test maps; Soviet Barracks, destruction animations for it, Battle Bunkers, and other assorted items.

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Man sounds like they had it going shame they canceled it :(...

Hmm don't suppose that file is there for us *goes to look* ...

EDIT: w00t it is there gonna download and see whats in it.

-Sk8rRIMuk

Subject: Renegade 2 test movies and screens!

Posted by [bigwig992](#) on Fri, 28 Mar 2003 01:51:02 GMT

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AircraftkillerI believe they changed their game in mid-development and turned it into Red Alert 2. I can't show you the leaked screenshots I have (Stuff that would knock your socks off.), but I can tell you a lot of it was beyond amazing - you can tell it was Red Alert 2 because of what they were slowly implementing into the test maps; Soviet Barracks, destruction animations for it, Battle Bunkers, and other assorted items.

As far as I recall, they only got the Soviet Barracks and the Battle Bunker done. The rest wasn't finished in time. Some vehicles were created as well - all of this was zipped up by Greg Hjelstrom and put on the Westwood FTP in the RENEGADEMODART.zip file.

Darn you and your inability to tell us. I wonder if you would get in trouble, if you just happened to email me all those screenshots instead of the Ren Alert beta, opps.

Subject: Renegade 2 test movies and screens!
Posted by [Aircraftkiller](#) on Fri, 28 Mar 2003 02:20:42 GMT
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I'd get a major lawsuit from EA's legal department and so would a friend of mine who used to design levels for Renegade.

Subject: Renegade 2 test movies and screens!
Posted by [bigwig992](#) on Fri, 28 Mar 2003 02:40:45 GMT
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AircraftkillerI'd get a major lawsuit from EA's legal department and so would a friend of mine who used to design levels for Renegade.

Why would they care so much? It is a cancelled project, after all. EA has done it again.

Subject: Renegade 2 test movies and screens!
Posted by [scrinstorm](#) on Sat, 29 Mar 2003 04:54:20 GMT
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AircraftkillerI believe they changed their game in mid-development and turned it into Red Alert 2.

Too bad. The TD prequel was cool.

Subject: Renegade 2 test movies and screens!
Posted by [Imdgr8one](#) on Sat, 29 Mar 2003 05:00:52 GMT
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thanks for atleast telling us that there was going to be a Renegade 2

Subject: Re: Renegade 2 test movies and screens!
Posted by [Scrin](#) on Sun, 10 May 2009 07:48:44 GMT
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sorry for BUMP, but someone still has that file or stuff from chuck carter dude?

Subject: Re: Renegade 2 test movies and screens!
Posted by [rutk](#) on Sun, 10 May 2009 13:59:06 GMT
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i'm still waiting to receive it.
he told me, that he will send it to me.
its weeks ago

Subject: Re: Renegade 2 test movies and screens!
Posted by [Prulez](#) on Sun, 10 May 2009 15:17:41 GMT
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Niko "The Lay" wrote on Sun, 10 May 2009 09:48 sorry for BUMP, but someone still has that file or stuff from chuck carter dude?
Just a 6 year old bump, you're forgiven.

Subject: Re: Renegade 2 test movies and screens!
Posted by [BlueThen](#) on Sun, 10 May 2009 15:19:47 GMT
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I found the website at archive.org. Apparently, the domain expired in 2005.

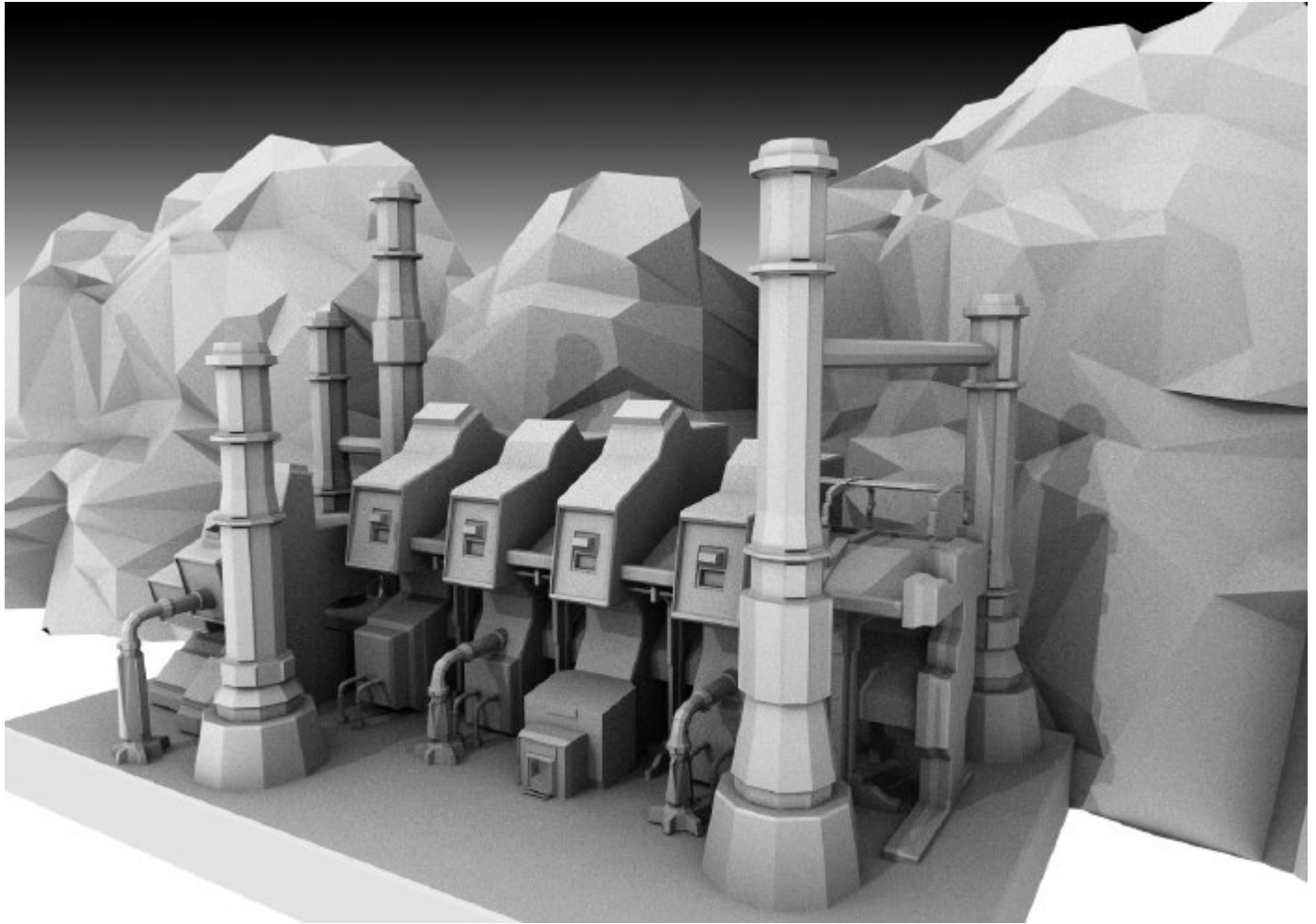
These are the only working pictures I could find. Didn't find any movies, however.

pictures

Feel free and try to find some others yourself, http://web.archive.org/web/*/http://chuckcarter.com

File Attachments

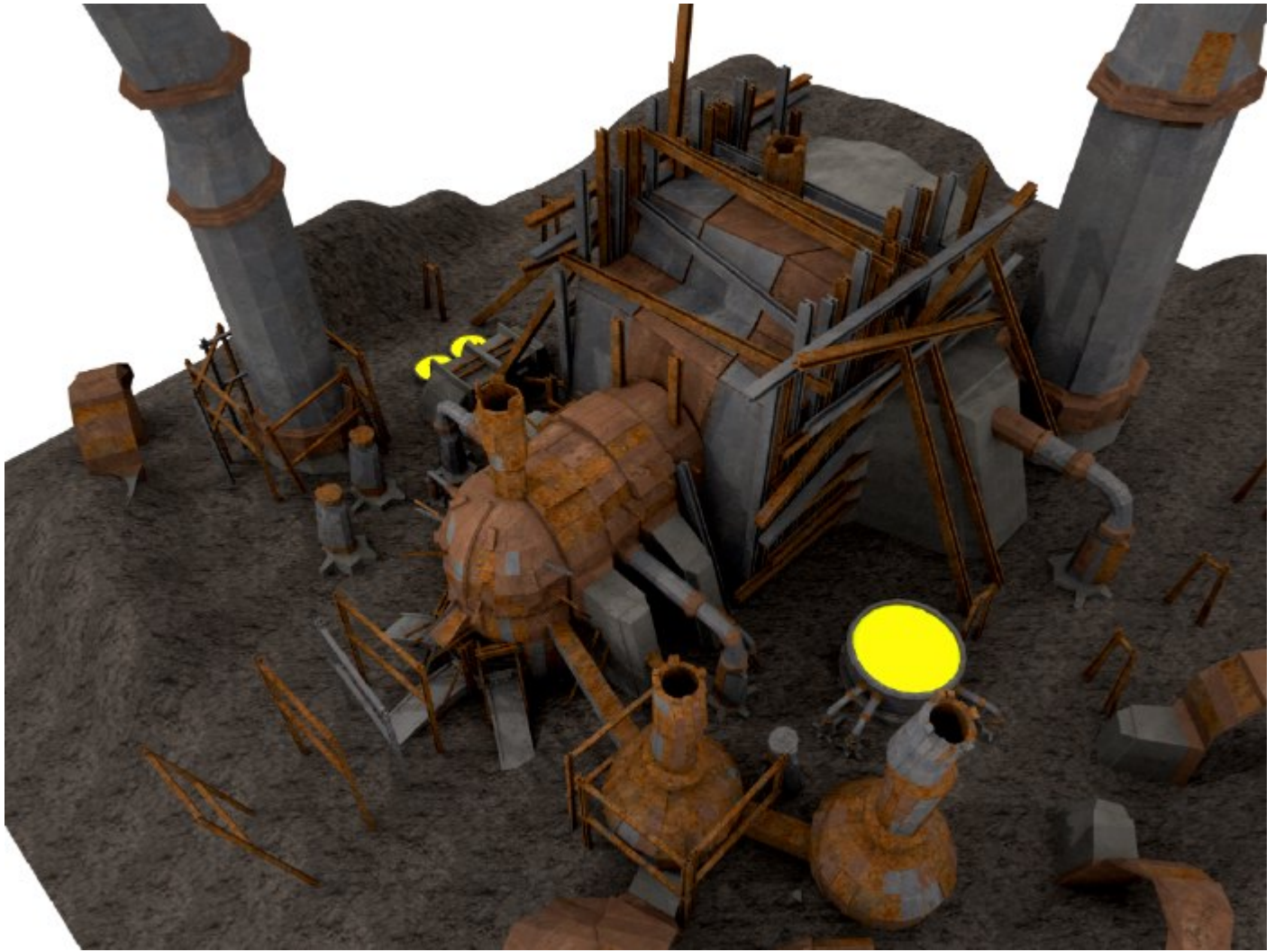
1) [refinery01.jpg](#), downloaded 480 times



2) [scavenger1.jpg](#), downloaded 486 times



3) [scanvenger2.jpg](#), downloaded 489 times



4) [screenshot09.jpg](#), downloaded 475 times



5) [screenshot15.jpg](#), downloaded 495 times



Subject: Re: Renegade 2 test movies and screens!

Posted by [mr£ÃŠA-z](#) on Sun, 10 May 2009 16:16:55 GMT

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You missed alot, CLICK

&

CLICK

Subject: Re: Renegade 2 test movies and screens!

Posted by [GEORGE ZIMMER](#) on Sun, 10 May 2009 20:55:19 GMT

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I remember this stuff. Absolutely amazing, it reminds me a bit of Half Life 2. Would fit better for a TD to TS setting, but oh well.

Subject: Re: Renegade 2 test movies and screens!

Posted by [marcin205](#) on Mon, 11 May 2009 23:15:33 GMT

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===video===

gallery is also avaimable via planet cnc and ign

yeah its funny search old version sites lol

Subject: Re: Renegade 2 test movies and screens!

Posted by [Scrin](#) on Tue, 12 May 2009 05:56:01 GMT

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marcin205 wrote on Mon, 11 May 2009 18:15===video===

gallery is also avaimable via planet cnc and ign

yeah its funny search old version sites lol

that map from the video is looks like C&C_Stalingrad.mix
