Subject: Fan Map Night -- Tonight!
Posted by Beanyhead on Sat, 25 Oct 2003 15:28:58 GMT
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Thanks to those nice people at Black-Cell.net for hosting Fan Map Night for us.

Here is the map cycle:

C&C_CarnageClub-Xtreme
C&C_Caverns
C&C_CTFCY
C&C_SeaSide_Canyon
C&C_Clover
C&C_Divergence
C&C_HoNCTF
C&C_Silent_Night
C&C_Ravine
C&C_Hangmans_Canyon
C&C_Arena

All of these maps can be found at Renfiles.com, here.

-- Server: BCServ4 (or BCSrv4)
-- Starts at 6:00 P.M. Eastern Time.
-- Game name: "Renfiles.com Fan Map Night"

I hope to see you all there!

Subject: Fan Map Night -- Tonight!
Posted by John Shaft Jr. on Sat, 25 Oct 2003 21:02:37 GMT
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For the love of god Beany. Get rid of C&C_Caverns.

Subject: Fan Map Night -- Tonight!
Posted by Jaspah on Sat, 25 Oct 2003 23:33:55 GMT
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Caverns is just a couple of crappy meshes stuck to eachother.

We should have a poll of that.