
Subject: Something you should remember about Renegade...

Posted by [Crimson](#) on Thu, 23 Oct 2003 00:58:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's time for my semi-annual Renegade dissertation. Certain events have happened recently that I would like to cover.

First, the bottom line. Renegade is dying? It depends on your definition of dying, I guess. Personally, I don't see dying until I log into WOL or GSA and can't find a single person playing. That happened in the beta. You couldn't play late at night because no one was there. When I can log in at 2 in the morning and still find a half-full Pits server, that's fine with me.

You see, it's not about politics. It's not about "So-and-so said Renegade is dying so it's true!" or "So-and-so isn't making any more maps so I can't play anymore!" It's about this. You sit in front of your computer and feel like playing a game. If you still want to reach for your Renegade CD or point your mouse at the Renegade icon, then the game isn't dead. If you've been playing for several months and you still enjoy playing, then you've spent your money well. You know you've bought games in the past, played for a week or two, then you just stopped clicking that icon and now you've lost interest.

But, for most of you here, there's something about this game that's just kept your interest. Maybe it's the variety of tactics. Maybe it's perfecting your shotgunner skills, then working on your tossed remote C4 of death skills, then running around as an SBH and trying to stick your C4 to an unsuspecting sniper. Or maybe it's being that sniper, picking off engineers trying to disarm the game-winning beacon. And once you're bored with those, hop in a tank, or hop into an Orca. Very few games even today offer both infantry AND vehicles. It gives Renegade the kind of replay value not often found. THAT'S why you're still here, still playing Renegade, even though some people have run around for MONTHS trying to convince us the game is dead.

Yeah, I know, we've had some setbacks. We had to suffer the beacon and leave exploiters, now we're suffering cheaters. I can say I honestly thought it would be a lot worse. I honestly thought that within weeks, the cheating would be so bad that you couldn't play a single game without encountering one. But instead, we as a community banded together to protect our servers. The server owners in the community ferreted out the cheaters and once a cheater was found, they would soon discover they were unable to play on any decent server in the community. We banded together quickly, and effectively, and many cheaters were quickly deterred, and others didn't even start.

Remember where we've been. We've survived a lot. We'll survive more. The bottom line is, it's not about what someone else says about the game. It's how you feel about it and if you still want to play it.

Now be safe out there.

Subject: Something you should remember about Renegade...

Posted by [DarkDemin](#) on Thu, 23 Oct 2003 01:00:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sounds like Emperor Battle for Dune, Holy shit no one plays online

Subject: Something you should remember about Renegade...

Posted by [Blazer](#) on Thu, 23 Oct 2003 01:16:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

MorpheusBelieve me when I say we have a difficult time ahead of us. But if we are to be prepared for it, we must first shed our fear of it! I stand here before you now, truthfully unafraid. Why? Because I believe something you do not? No! I stand here without fear because I remember. I remember that I am here not because of the path that lies before me, but because of the path that lies behind me! ... I remember that which matters most. We are still here!

Subject: Something you should remember about Renegade...

Posted by [TheGunrun](#) on Thu, 23 Oct 2003 01:59:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

BlazerMorpheusBelieve me when I say we have a difficult time ahead of us. But if we are to be prepared for it, we must first shed our fear of it! I stand here before you now, truthfully unafraid. Why? Because I believe something you do not? No! I stand here without fear because I remember. I remember that I am here not because of the path that lies before me, but because of the path that lies behind me! ... I remember that which matters most. We are still here!

good god that was a very aproprate reply XD. Just to be sure were u trying to say that it was a suisidal idea or were u trying to bring our hopes up?

I still think renegade is a good game, but we should move on. Math TeacherPut your live in the role of a cave man looking apou a mountain. As we know as humens we have crossed the mountan and found technology. Imagin that we never did cross the mountain. Our lives would still be cave like and hard.

Subject: Something you should remember about Renegade...

Posted by [Wild1](#) on Thu, 23 Oct 2003 02:23:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well put. I couldn't have said it better.

Subject: Something you should remember about Renegade...

Posted by [z310](#) on Thu, 23 Oct 2003 02:29:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

I agree, but have nothing to say

Subject: Something you should remember about Renegade...

Posted by [Crimson](#) on Thu, 23 Oct 2003 04:28:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

^ bump ^

(TOS!)

Subject: Something you should remember about Renegade...

Posted by [DarkDemin](#) on Thu, 23 Oct 2003 04:32:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

If we can pull this off it will be the most organized revival of a game!!!

As a said in a former post we must organize a game with forum patronizers only passworded so only people on the forums would know it.

Subject: Something you should remember about Renegade...

Posted by [Deafwasp](#) on Thu, 23 Oct 2003 04:33:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

I would really appreciate a Renegade 2.

Subject: Something you should remember about Renegade...

Posted by [warranto](#) on Thu, 23 Oct 2003 05:20:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

BlazerMorpheusBelieve me when I say we have a difficult time ahead of us. But if we are to be prepared for it, we must first shed our fear of it! I stand here before you now, truthfully unafraid. Why? Because I believe something you do not? No! I stand here without fear because I remember. I remember that I am here not because of the path that lies before me, but because of the path that lies behind me! ... I remember that which matters most. We are still here!

!!!!

Our Lives are over! We're being pumped up for something thats not going to be well recieved!

The Machines are comming!!!

Subject: Something you should remember about Renegade...

Posted by [npsmith82](#) on Thu, 23 Oct 2003 06:57:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

Morpheus Believe me when I say we have a difficult time ahead of us. But if we are to be prepared for it, we must first shed our fear of it! I stand here before you now, truthfully unafraid. Why? Because I believe something you do not? No! I stand here without fear because I remember. I remember that I am here not because of the path that lies before me, but because of the path that lies behind me! ... I remember that which matters most. We are still here!

Amazingly put Blazer, that pretty much sums up everything, I feel like i should also add...

General LockelF we have to give our lives, we give 'em HELL before we do!

Subject: Something you should remember about Renegade...

Posted by [NHJ BV](#) on Thu, 23 Oct 2003 12:06:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Crimson^ bump ^

(TOS!)

You should implement a script in the forums that sends an official-looking TOS to anyone that bumps a topic or something

Anyway, there are indeed quite some people playing it, although there are usually lots of empty servers on GSA Europe as well.

Subject: Something you should remember about Renegade...

Posted by [Gizbotvas](#) on Thu, 23 Oct 2003 17:43:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm still playing.

Subject: Something you should remember about Renegade...

Posted by [cowmisfit](#) on Thu, 23 Oct 2003 19:34:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Damn Strait Crimson

Subject: Something you should remember about Renegade...

Posted by [flyingfox](#) on Fri, 24 Oct 2003 01:19:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well said Miss. Korza.... a bit of positive attitude injected into a community doesn't go amiss. Not just the attitude, true to your words I always see people playing this game when I log in.. my only gripe being the fun of the game deteriorates when your computer can't handle that big an amount of players well.

Subject: Something you should remember about Renegade...

Posted by [reptokill](#) on Fri, 24 Oct 2003 21:49:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Not dead or even sick yet

I can't count how many people have "left for good" and then come back a couple of months later because frankly... Nothing even comes close to Renegade. We'll be here for a long long time no matter what some people say about the game.

Subject: Something you should remember about Renegade...

Posted by [Sanada78](#) on Fri, 24 Oct 2003 22:22:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, I'm sticking around until the end. That's if there's ever going to be an end.

Subject: Something you should remember about Renegade...

Posted by [tanhm07](#) on Fri, 24 Oct 2003 22:24:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Now all we have to do is to persuade those EA bastards to come out with a renegade 2 haha

Subject: Something you should remember about Renegade...

Posted by [OrcaPilot26](#) on Sat, 25 Oct 2003 01:11:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Or someone could help mae keep this tank from getting stuck so I can release a map with Renegade 2 stuff.

Subject: Something you should remember about Renegade...

Posted by [spreegem](#) on Sat, 25 Oct 2003 01:27:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

How about a new conversion mod is started a Renegade 2 conversion . . .

Subject: Something you should remember about Renegade...

Posted by [scrinstorm](#) on Mon, 27 Oct 2003 05:14:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Renegade is still one of my favorite games. It's also the only PC game I bought in the year it was released.
