
Subject: Renegade Alert Is Released!!

Posted by [Aircraftkiller](#) on Wed, 24 Sep 2003 14:34:12 GMT

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<http://www.renevo.com>

<http://www.planetcnc.com>

Check both, find the information, download it, play it. There ya go. Updates will be coming with new levels I'm doing, and other special surprises, INCLUDING new structures!

Subject: Renegade Alert Is Released!!

Posted by [OrcaPilot26](#) on Wed, 24 Sep 2003 14:43:06 GMT

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the day has finally come RenAlert has been released.

Now I need to figure out how to download it on my 56k connection.

Subject: Renegade Alert Is Released!!

Posted by [bigjoe14](#) on Wed, 24 Sep 2003 14:56:53 GMT

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Quoted straight from RenEvo my friend...

"Check out RenAlert.com for more information on the Expansion set, and even an oportunity to order a CD."

Subject: Renegade Alert Is Released!!

Posted by [CNCWarpath](#) on Wed, 24 Sep 2003 18:15:41 GMT

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I got a slight problem when opening the file :

I fixed The Error.

Subject: Renegade Alert Is Released!!

Posted by [PiMuRho](#) on Wed, 24 Sep 2003 18:31:30 GMT

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Installed fine on mine, however I notcied this bug:

If you go as an Allied soldier, and switch to grenades, you leave your hands behind

Subject: Renegade Alert Is Released!!

Posted by [PiMuRho](#) on Wed, 24 Sep 2003 18:32:16 GMT

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Double post, sorry.

Subject: Renegade Alert Is Released!!

Posted by [spreegem](#) on Wed, 24 Sep 2003 18:35:14 GMT

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OMG!!! YAY!!!! Could I host this on my site?

Subject: Renegade Alert Is Released!!

Posted by [bigejoe14](#) on Wed, 24 Sep 2003 20:20:44 GMT

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Wow! The characters have fingers now instead of solid fists.

Subject: Renegade Alert Is Released!!

Posted by [Ferhago](#) on Wed, 24 Sep 2003 21:09:20 GMT

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PiMuRhoInstalled fine on mine, however I notcied this bug:

If you go as an Allied soldier, and switch to grenades, you leave your hands behind

Did you forget your arms again?

Subject: Renegade Alert Is Released!!

Posted by [Dante](#) on Wed, 24 Sep 2003 21:42:24 GMT

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that bug has been troubleshot & will be have a fix in the next patch, thanks for helping bring it to our attention

Subject: Renegade Alert Is Released!!

Posted by [Havoc 89](#) on Wed, 24 Sep 2003 22:16:54 GMT

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i found a couple of bugs...

1. when u use the hind or apache and fire the gun, there is a texture missing
2. how can a pistol shoot like 10 bullets and destroy a building?
3. the hind's missiles arnt homing, well im not sure if u wanted it like that.
4. when i uninstalled it, i couldnt run renegade or uninstall renegade after uninstalling ren alert.
5. i had to install renalert again than uninstall renegade first than renalert.
6. when u are inside the con yard, and look at the door, u can c that a mesh is missing.

but other than that its a great mod.

good job

just a suggestion, for the gernadiers u can make hand position so that it looks like that he is throwing gernades.

Subject: Renegade Alert Is Released!!

Posted by [maytridy](#) on Wed, 24 Sep 2003 22:45:21 GMT

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Yay!

Subject: Renegade Alert Is Released!!

Posted by [Dante](#) on Wed, 24 Sep 2003 23:01:34 GMT

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Havoc 89i found a couple of bugs...

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good job

just a suggestion, for the gernadiers u can make hand position so that it looks like that he is throwing gernades.

1. textures will be addressed
 2. could u be more specific on this, as i never saw this before
 3. they are how they are supposed to be
 4. hmm, did you install RenAlert to your Renegade directory?
 5. see #4
 6. could you post a screenshot of that on our bug reporting forum? <http://www.renevo.com/forum/>
-

Subject: Renegade Alert Is Released!!
Posted by [spreegem](#) on Wed, 24 Sep 2003 23:30:38 GMT
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spreegemOMG!!! YAY!!!! Could I host this on my site?

Could I please have permission to put RenAlert on my website, I need more stuff to put on it.

Subject: Renegade Alert Is Released!!
Posted by [Dante](#) on Wed, 24 Sep 2003 23:59:43 GMT
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do you realise that it is a 211m download, and if you have bandwidth limitations that it will freeze that in no time?

Subject: Renegade Alert Is Released!!
Posted by [spreegem](#) on Thu, 25 Sep 2003 00:01:46 GMT
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No limitations on anything now

Subject: Renegade Alert Is Released!!
Posted by [spreegem](#) on Thu, 25 Sep 2003 19:42:05 GMT
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So, could I have permission to put it on my site, or not?

Subject: Renegade Alert Is Released!!
Posted by [Wild1](#) on Thu, 25 Sep 2003 22:43:57 GMT
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Two more things.

1. Missing Texture on the bottom of Transport Helicopter
2. Hind can't shoot in the air. The airmer seems to be always pointing at the ground.

Edit: The root of the Lighting on Zama is missing a texture.
