Subject: Starship Troopers Mod!
Posted by half3lif3 on Thu, 04 Sep 2003 07:14:36 GMT
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This is to all of you moders out there, if its possible could you make a Mod based on Starship Troopers, the movie, cuz if you did it would look nice, and if any of you moders out there workin on it or want to start workin on it, i will help you make the gun and the suit models and infantry too, so if you thought about makin this mod please post a reply ASAP.

thank you

all respects

Subject: Starship Troopers Mod!
Posted by Sn1per XL on Thu, 04 Sep 2003 07:25:56 GMT
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Would make a nice mod but the hard part would be making the aliens O.o what guns would they have? what would they do to attack? i dont think renegade could make attacks without a weapon.

Subject: thats the shit i hate
Posted by half3lif3 on Thu, 04 Sep 2003 07:36:51 GMT
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see thats the shiznit i never thought about and i hate too, i hope someone could atleast make the gun models and stuff like that, cuz i love the gun models, especially the advanced shotgun, sorry dont have a pic for it.

Subject: Starship Troopers Mod!
Posted by Sn1per XL on Thu, 04 Sep 2003 07:47:50 GMT
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hmm id just make 2 sides no aliens.

Subject: Starship Troopers Mod!
Posted by warranto on Thu, 04 Sep 2003 08:01:41 GMT
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2 sides with no aliens?? What show are you thinking of... Starship troopers only HAS two sides.. humans vs. aliens.

As for "guns" the melee bugs could just have melee damage, but like the movie, hgave much

more HP/Armour. And if you get the chance, view the CGI Television series. They introuduce many new technologies and even more Aliens that you could use.

This is all pending the modder can get around the copywright infingement of course...

Subject: Starship Troopers Mod!
Posted by Halo38 on Thu, 04 Sep 2003 08:52:45 GMT
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I started an AI invasion map based on the planet P outpost siege scene it was going to have many squidfreeks spawning and over running the outpost your part having to defend the base just a bit of fun realy, Other projects i had got in the way at the time but you never know...

Subject: Starship Troopers Mod!
Posted by Sn1per XL on Thu, 04 Sep 2003 08:55:19 GMT
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Yea i know melee attacks jut sound unfair if ur a alien and humen have guns i mean come on what if ur far away? but there are kinda of aliens.. i use to watch the show also and seen the movie but it sounds fun..reminds me of plantside heh.

Subject: Starship Troopers Mod!
Posted by Ferhago on Thu, 04 Sep 2003 13:36:34 GMT
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Couldnt you just make a weapon that looks like claws give a swiping animation and really short range?

Subject: Starship Troopers Mod!
Posted by jeroom on Thu, 04 Sep 2003 16:41:33 GMT
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i will help you but i will only builld the vichicles and mabie a alien but it is difficul te build this but i will help jou jou can contact me at grinder_core@hotmail.com and do you have pictures?

Subject: Starship Troopers Mod!
Posted by Laser2150 on Thu, 04 Sep 2003 20:10:55 GMT

I always wanted to make a invasion map, but with cyborgs

Subject: Starship Troopers Mod!
Posted by Deafwasp on Thu, 04 Sep 2003 20:33:52 GMT

ST mod is horrible idea.

Subject: Starship Troopers Mod!
Posted by Wild1 on Thu, 04 Sep 2003 22:08:24 GMT

Copyrights...

Subject: Starship Troopers Mod!
Posted by Oblivion165 on Thu, 04 Sep 2003 22:25:18 GMT

Im sure that red alert wouldnt mind your cruiser icon, im sure the copyrights are flexable on that