Subject: If there was a permanant mod map server...
Posted by Deafwasp on Thu, 21 Aug 2003 00:34:20 GMT
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Would you donate upwards of $3 a month to keep it running? Note that the more people we would get would lower the price.

BTW, if I put a mm server up, I would have weekly voting to decide what maps were in the rotation.

I am capable of doing this, just need funding.

Subject: If there was a permanant mod map server...
Posted by Titan1x77 on Thu, 21 Aug 2003 01:18:23 GMT
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I would

Subject: If there was a permanant mod map server...
Posted by Vitaminous on Thu, 21 Aug 2003 01:54:02 GMT
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Well, I guess that the 4th Primeserv will be up sooner than expected if some people would be willing to donate some money

Deaf, maybe we can work togheter on this

Subject: If there was a permanant mod map server...
Posted by Deafwasp on Thu, 21 Aug 2003 08:44:01 GMT
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how so?

btw, i hope just titan alone isn't our sole donater..... I mean, I would chip in too, but so far only 1 "yes".... I hope more are coming.

Subject: If there was a permanant mod map server...
Posted by Titan1x77 on Thu, 21 Aug 2003 10:31:56 GMT
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Try posting this in General..im sure alot of people will respond...not sure if they actually will take the time to donate...but 3$..thats nothing,should get about 20 people to actually send it.

I'd like some more details...how many players?

Website is a must with rotation and d-loads right on the front page....forums,BR.net 1.3 would be nice (1.2 for now),Rules for the server is a must(no hampering your team rule!!),and anything else...rotation size maybe?

Subject: If there was a permanant mod map server...
Posted by Vitaminous on Thu, 21 Aug 2003 17:13:04 GMT
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Titan1x77Try posting this in General..im sure alot of people will respond...not sure if they actually will take the time to donate...but 3$..thats nothing,should get about 20 people to actually send it.

I'd like some more details...how many players?

Website is a must with rotation and d-loads right on the front page....forums,BR.net 1.3 would be nice (1.2 for now),Rules for the server is a must(no hampering your team rule!!),and anything else...rotation size maybe?

Well, personally, I already have that stuff...But I need to work on it, ATM, I'm busy with my main site, http://www.nitrous-oxides.net

(http://primeserv.game-source.info)

And I also think that I can find a good server deal for really cheap.

Subject: If there was a permanant mod map server...
Posted by TheMouse on Thu, 21 Aug 2003 19:22:25 GMT
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i might contribute...

Subject: If there was a permanant mod map server...
Posted by maytridy on Thu, 21 Aug 2003 19:57:34 GMT
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You should make it so only the people who pay every month can play on the server. Also, make sure it's amost lag free. More incentive would help, like holding maps on that server that you can't play on any other server. Then I would do it.

Subject: If there was a permanant mod map server...

Posted by General Havoc on Thu, 21 Aug 2003 21:51:34 GMT
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Also - don't stick your fingers in live plug sockets.

Subject: If there was a permanant mod map server...
Posted by Wild1 on Thu, 21 Aug 2003 21:57:43 GMT
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I would, if I could ever get my renengade fixed.

Subject: If there was a permanant mod map server...
Posted by Deafwasp on Thu, 21 Aug 2003 22:25:36 GMT
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ITS REALITY!

I am starting 2 mod map servers with the kindly help of APrime.
2 servers 24/7 and player max of 24 each.

I will set up a place in my forums (forums for my site that is not launched yet, but uses VB2) for voting on a weekly map rotation and possibly rules. Also, may be looking for moderators to keep peeps under control. Or, we can allow entrance to one of them via password.

I dunno, but I am getting these ready soon, and will launch them with a map or two that I have been meaning to finish.

I will try to set up some sort of donation system, maybe paypal. Or cash can be sent to " 3120 south 8th Street, Milwaukee WI 53215 ", If you want to contribute.

Maybe one server will be public, and peeps who have donated can access the private one.

Will figure all this out in the future.

Subject: If there was a permanant mod map server...
Posted by Laser2150 on Thu, 21 Aug 2003 22:52:39 GMT
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what about other maps people made, you gonna put them in there ?

This sounds great, i would love to donate but i can hardly afford needs around the house, when my *&^(* phone company stops being gay and my new job application goes though i might be able to help.

Subject: If there was a permanant mod map server...
Posted by Try_lee on Fri, 22 Aug 2003 00:16:24 GMT
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$3 eh?

HA! I hate small amounts...

Subject: If there was a permanant mod map server...
Posted by Deafwasp on Fri, 22 Aug 2003 02:31:23 GMT
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Anybody's map can be on the servers, I will create polls in the forums, and the highest 6 or so (dunno yet) will be in the weekly rotation. Polls are taken from Saturday-Sunday and will still be running the prvious rotation until monday.

It WILL be out ModMap Night, All week, maybe forever! (or until funding stops)

Subject: If there was a permanant mod map server...
Posted by Vitaminous on Fri, 22 Aug 2003 02:37:23 GMT
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Kekeke

Subject: If there was a permanant mod map server...
Posted by Deafwasp on Fri, 22 Aug 2003 18:51:02 GMT
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OK, screw paypal.

Subject: If there was a permanant mod map server...
Posted by Try_lee on Fri, 22 Aug 2003 19:00:37 GMT
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No paypal?
How else do you expect me to pay?

Subject: If there was a permanant mod map server...
Posted by Vitaminous on Fri, 22 Aug 2003 19:10:37 GMT

DeafwaspOK, screw paypal.

What's wrong?

Subject: If there was a permanant mod map server...
Posted by Deafwasp on Sun, 24 Aug 2003 03:26:14 GMT

With paypal do you have to pay for their services? cause if so, I would prefer it to be just sent to me as a check or cash. Then I will put it in my bank and use my card to pay for the servers. I don't like having loose ends.

Subject: If there was a permanant mod map server...
Posted by Vitaminous on Sun, 24 Aug 2003 03:53:11 GMT

DeafwaspWith paypal do you have to pay for their services? cause if so, I would prefer it to be just sent to me as a check or cash. Then I will put it in my bank and use my card to pay for the servers. I don't like having loose ends.

Pay a bit to transfer money, yes.

but they send you 5$ when you register.

Subject: If there was a permanant mod map server...
Posted by Titan1x77 on Sun, 24 Aug 2003 04:45:58 GMT

I withdraw my commitment to donate until someone makes a program to scan the data folder for cheats...then if that's used on the server Im willing to donate.

Subject: If there was a permanant mod map server...
Posted by Try_lee on Sun, 24 Aug 2003 14:03:59 GMT

Oh look! Someone is making one... :rolleyes:

Subject: If there was a permanant mod map server...

Posted by Laser2150 on Sun, 24 Aug 2003 18:54:13 GMT
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I think you might have to make a agreement for the clients so that they know your harddrive would is being scanned. Because if they catch you scanning thier drives without promission, could be trouble.
If its a little kid playing... who cares? they might not even know what the registry is

Subject: If there was a permanant mod map server...
Posted by Deafwasp on Sun, 24 Aug 2003 18:56:10 GMT
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Fine, heck. We can make it so you have to register to play on our servers. And if you are found to be cheating in any way, we ban you and if possible your IP address.

Subject: If there was a permanant mod map server...
Posted by Vitaminous on Mon, 01 Sep 2003 22:08:52 GMT
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BUMP You can send your donations to aprime1gs@hotmail.com via Paypal.

Subject: If there was a permanant mod map server...
Posted by Try_lee on Tue, 02 Sep 2003 00:03:22 GMT
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I could, but I'd rather hear more information about the server first.