Subject: Red alert
Posted by ohmybad on Sun, 17 Aug 2003 17:47:07 GMT
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How do I make red alert work with windows 2000?

Subject: Red alert
Posted by Xtrm2Matt on Sun, 17 Aug 2003 17:47:40 GMT
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Not 100% sure, but i think there is a patch you can get at ftp://ftp.westwood.com, have a look

Subject: Red alert
Posted by General Havoc on Sun, 17 Aug 2003 17:58:12 GMT
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Yeah it's also under the downloads section or the Renalert website
http://renalert.arm-ent.com/downloads/RA1XPFIX.zip

Subject: Red alert
Posted by boma57 on Sun, 17 Aug 2003 18:59:22 GMT
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Not to hijack the thread or anything, but...

General Havoc, in your sig, it wasn't me who said ACK is the "Simon Cowell of modding". I remember thinking it was hillarious, but I didn't come up with it I don't remember who did, though

Subject: Red alert
Posted by kawolsky on Mon, 18 Aug 2003 18:11:01 GMT
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TaximesNot to hijack the thread or anything, but...

General Havoc, in your sig, it wasn't me who said ACK is the "Simon Cowell of modding". I remember thinking it was hillarious, but I didn't come up with it I don't remember who did, though

you don`t want to be famous for the person who made up that funny thing?

Subject: Red alert

Posted by boma57 on Mon, 18 Aug 2003 18:43:21 GMT

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I can't take credit if I didn't say it

Subject: Red alert
Posted by Xtrm2Matt on Mon, 18 Aug 2003 18:55:42 GMT

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I said it   :twisted:

Subject: Red alert
Posted by Wild1 on Mon, 18 Aug 2003 19:09:06 GMT

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There is a tutorial in PlanetC&C look under Technology Troopers, then Getting the Classics to Run in XP or something.

Subject: Red alert
Posted by kopaka649 on Mon, 18 Aug 2003 22:45:39 GMT

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if you have aftermath install red alert in dos mode with no sound then install aftermath in win95 mode.