Subject: What colors tiberium?
Posted by Ferhago on Mon, 11 Aug 2003 11:37:44 GMT
View Forum Message <> Reply to Message

I was playing around with the e_master01.dds file and made everything blue. But the tiberium was still greenish.

What colors it green?

Is there a texture applied to it as it is created?

Subject: What colors tiberium?
Posted by Aircraftkiller on Mon, 11 Aug 2003 12:09:52 GMT
View Forum Message <> Reply to Message

Tiberium "ground" is l03_tibgrnd, l01_tibgrnd, or tibground.tga

Tiberium crystals would be l03_tibcrys.tga

Subject: What colors tiberium?
Posted by Ferhago on Mon, 11 Aug 2003 12:15:09 GMT
View Forum Message <> Reply to Message

Yeah I found all of those already.

What I am asking is how do you make the tiberium projectiles from the chem sprayer and the tiberium auto rifle a different color?

Subject: What colors tiberium?
Posted by Aircraftkiller on Mon, 11 Aug 2003 12:32:35 GMT
View Forum Message <> Reply to Message

You'll have to check around for the specific *.w3ds that each explosion uses, then see what texture is used in them - change accordingly.

Subject: What colors tiberium?
Posted by Ferhago on Mon, 11 Aug 2003 13:07:33 GMT
View Forum Message <> Reply to Message

Ahh. Thank you.

Subject: What colors tiberium?
Posted by Fabian on Mon, 11 Aug 2003 17:05:24 GMT
View Forum Message <> Reply to Message

i know the tiberium flechette is tracer_green.w3d ... that might help