
Subject: Annoyingly noisy Mammoth Tanks
Posted by [Dunt](#) on Fri, 28 Feb 2003 12:50:52 GMT
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Does anyone know the filename of the mammoth tank rockets sound ?
I've check through quite a few of the wavs from always.dat but havent found it yet.

Thx

Subject: Annoyingly noisy Mammoth Tanks
Posted by [snipefrag](#) on Fri, 28 Feb 2003 13:49:24 GMT
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dont know but i can have a look for you.

Subject: Annoyingly noisy Mammoth Tanks
Posted by [snipefrag](#) on Fri, 28 Feb 2003 14:16:07 GMT
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its not in the normal places good luck finding it lol

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Halo38](#) on Fri, 28 Feb 2003 14:25:58 GMT
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snipefragits not in the normal places good luck finding it lol

Do something about the spelling in your sig please temle

:nervous: noooooo there is no 'sticking tounge out' emoticons

Subject: Annoyingly noisy Mammoth Tanks
Posted by [M1CH4EL](#) on Sat, 01 Mar 2003 11:00:03 GMT
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Subject: Annoyingly noisy Mammoth Tanks
Posted by [snipefrag](#) on Sat, 01 Mar 2003 19:07:20 GMT
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Imao sorrry bro.... let you down again....

Am i forgiven

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Dunt](#) on Sun, 02 Mar 2003 05:32:07 GMT
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oooooh, i dunno

Subject: Re: Annoyingly noisy Mammoth Tanks
Posted by [npsmith82](#) on Sun, 02 Mar 2003 07:50:53 GMT
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DuntDoes anyone know the filename of the mammoth tank rockets sound ?
I've check through quite a few of the wavs from always.dat but havent found it yet.

Thx

You're looking for "sam_fire_1.wav"

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Dunt](#) on Sun, 02 Mar 2003 09:24:40 GMT
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!!OMG!! I can finally play renegade without my volume muted or speakers off. Thats how much they were pissen me off. Shootin @ funny looking pixels on the walls & ground & shit.

Thank You npsmith82

Edit:

just incase anyone else is annoyed, link to mammy sound at only 15% volume + few others I changed/merged. Zip File

Subject: Annoyingly noisy Mammoth Tanks
Posted by [snipefrag](#) on Sun, 02 Mar 2003 18:48:06 GMT
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LMAO i thought i looked there god damn it, maybe my always.dat extraction is incomplete ::glares at halo38 :angry: ::

J/k

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Dunt](#) on Sun, 02 Mar 2003 19:28:28 GMT
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hehe

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Halo38](#) on Mon, 03 Mar 2003 11:57:08 GMT
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snipefragLMAO i thought i looked there god damn it, maybe my always.dat extraction is incomplete ::glares at halo38 :angry: ::

J/k

I told you the extraction didn't work properly, (three to four times actually)

Don't know why, you can do it yourself (xcc mixer) i'm still extracting missing textures to this day.

As far as i know, the best & quickest way to do it is to select all one type of file eg. .dds and extract to a similar or same type ie. jpeg to the data directory (using photo shop to convert back when needed)

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Halo38](#) on Mon, 03 Mar 2003 11:58:58 GMT
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snipefraglmao sorry bro.... let you down again....

Am i forgiven

You have never let me down.

Subject: Annoyingly noisy Mammoth Tanks
Posted by [Olaf van der Spek](#) on Sun, 23 Mar 2003 08:10:05 GMT
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Halo38snipefragLMAO i thought i looked there god damn it, maybe my always.dat extraction is incomplete ::glares at halo38 :angry: ::

J/k

I told you the extraction didn't work properly, (three to four times actually)

Which extraction?
