
Subject: Skins/Models/Sounds...what do you use ?
Posted by [\[sg\]theOne](#) on Sun, 16 Mar 2003 00:31:46 GMT
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Skins : Warthog Hunting rectile, all vehics different, base trim/color diff, different obelisk, 8ball for HON, 75% of GDI infi diff didnt use one skin pack, blue tib., sand->grass etc skin from planetshawn.

Models : hunting shotgun, red/black pistol, allied engi some other random infi

Sounds : TD Sound pack but I didnt use them all. Jacked some wavs from Blazer Rotate and use them as my perm sounds. boink = 'He's dead Jim' game/round/match over = 'Just dont seem fair, does it'

I`ll post some screenies that show what my game looks like. Im @ work so I dont recall it all. What type of stuff do yall use ? For a lot of the skins I used PSP to edit them from what the author released to the public.

peace

edit : the majority of my infi skins actually make it harder to see them. I go for the looks cool / realistic effect VS HEY IM A SNIPER LOOK @ MY YELLOW VEST gheyness.

Subject: Skins/Models/Sounds...what do you use ?
Posted by [A-DawG](#) on Sun, 16 Mar 2003 00:44:22 GMT
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for nod basic infantry i have a halo skin (greenish color)

for my gdi vehicles i have "I am Canadian skins".

Subject: Skins/Models/Sounds...what do you use ?
Posted by [XdFrAgAX](#) on Sun, 16 Mar 2003 00:59:19 GMT
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I got Naked hotwire and Sakura Victoria Secret

Subject: Skins/Models/Sounds...what do you use ?
Posted by [Covert Rednekt](#) on Sun, 16 Mar 2003 01:19:02 GMT
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...i WOULD list all my dds/mix/wav/mp3 files i got but that would take too long at times i wonder if im playing same game that i bought last april...

Subject: Skins/Models/Sounds...what do you use ?
Posted by [Aircraftkiller](#) on Sun, 16 Mar 2003 03:25:24 GMT
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I don't use that gay skin crap. It destroys the vision of the game and the maps. You'd understand if you made maps and saw screenshots of it all mangled up with gay skins.

I only use sound replacements.

The original Tiberium Harvester sound, the original Grenade Launcher reload (Extended with the sound of the clip being slapped in.), the original Light Tank sounds, the original Pistol sound, the Orca missile sound for all missiles fired that come from the MRLS, Stealth Tank, and Orca\Apache, original Automatic Rifle firing sound, original Chain Gun reload sound...

Some other sounds, including the original private message sound.

Subject: Skins/Models/Sounds...what do you use ?
Posted by [NHJ BV](#) on Sun, 16 Mar 2003 07:50:56 GMT
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I only use that cool matrix skin and a new boink sound (maybe that'll learn ya to keep your big mouth shut! - Yosemite Sam).

Subject: Skins/Models/Sounds...what do you use ?
Posted by [Sk8rRIMuk](#) on Sun, 16 Mar 2003 23:17:46 GMT
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I use the glowing vechile skin pack...

This is not what it sounds it just makes the vechiles look better and more life like I like it. Also I have a cross retcicle and the ion countdown (think thats kool)...

I also have the goodbye n00b nuke I love taht 1 .

-Sk8rRIMuk
