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Subject: Modified MRLSs

Posted by [-Tech-](#) on Sat, 28 Jun 2003 02:20:18 GMT

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On some maps I've played - I think one of them was called Basin TS or something - the MRLS's rocket pod was on a turret and made different firing and reloading noises. Why don't all maps have this? It would probably make it one of my favorite vehicles!

While we're on the topic, why not put the Recon Bike in with the normal Nod vehicles on the purchase list? It's too fun not to have!

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Subject: Modified MRLSs

Posted by [maytridy](#) on Sat, 28 Jun 2003 02:37:53 GMT

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Some maps have this, some maps don't, depends on the author's opinion.

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Subject: Modified MRLSs

Posted by [Aircraftkiller](#) on Sat, 28 Jun 2003 11:11:44 GMT

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Most of my levels that I make have those additions... I'm the one who began doing them, after all.

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Subject: Modified MRLSs

Posted by [Vitaminous](#) on Sat, 28 Jun 2003 16:52:42 GMT

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lol, never realised that on Basin...  
I'm not a big MLRS Addict.

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