Subject: Where Can I Find This Model...
Posted by Sanada78 on Sat, 31 May 2003 19:58:24 GMT

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I'm looking for the .W3D file for l03basegate_a.w3d. I need this file because I have put gates in my map but they all only have Nod logos on them so I want to edit one and put the GDI logo on it. Or I anyone knows the texture name it uses that would be more helpful. Thanks.

Subject: Where Can I Find This Model...
Posted by General Havoc on Sat, 31 May 2003 21:36:48 GMT

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Just a guess but I would have thought the texture would be called l03_basegate.dds or some varient, but it should start with l03, defining that it is from level 3 of the game, like the w3d name.

_General Havoc

Subject: Where Can I Find This Model...
Posted by Sanada78 on Sat, 31 May 2003 22:38:56 GMT

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It's okay now, I've found what I'm looking for. Thanks anyway.