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Subject: Results:How much longer does Renegade have?

Posted by [bigwig992](#) on Sat, 31 May 2003 07:25:37 GMT

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How much longer does Renegade have?

1 Month or less 3.08% (2)

2-3 Months 4.62% (3)

3-4 Months 7.69% (5)

5-7 Months 9.23% (6)

8-10 Months 4.62% (3)

11-12 Months 3.08% (2)

More than a year 27.69% (16 )

Forever 40.00% (26)

Total Votes:65 Votes.

I take it renegade will be around for a bit longer eh? Comments?

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Subject: Results:How much longer does Renegade have?

Posted by [\[sgj\]theOne](#) on Sat, 31 May 2003 10:29:24 GMT

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I still see quite a few post about people modding it so I'd say it's alive and well.

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Subject: Results:How much longer does Renegade have?

Posted by [Ferhago](#) on Sat, 31 May 2003 12:50:42 GMT

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It would last a lot longer if you would stop posting threads like this.

DAMN YOU PLANETSIDЕ WHY MUST YOU STEAL ALL OF THE RENEGADE PLAYERS!!!!!!!!!!!!!!!!!!!!!!

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Subject: Results:How much longer does Renegade have?

Posted by [maytridy](#) on Sat, 31 May 2003 15:23:51 GMT

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I gotta say, that game looks mad good.

8-10 Months at the most.

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Subject: Results:How much longer does Renegade have?

Posted by [Havocman](#) on Sat, 31 May 2003 16:38:25 GMT

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Ferhagolt would last a lot longer if you would stop posting threads like this.

DAMN YOU PLANETSIDE WHY MUST YOU STEAL ALL OF THE RENEGADE PLAYERS!!!!!!!!!!!!!!!!!!!!!!

uhhh...

\*hides his Planetside\*

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Subject: Planetside

Posted by [HOODLUMinc](#) on Sat, 31 May 2003 20:53:34 GMT

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PlanetSide is not even that good of a game IMHO...

Its just a FPS, with a 12\$ a month charge. Sure it boasts a large world, but battles only take place in parts anyway...

I played through beta. I liked it, but it wasn't something I would bother paying to play when I have Renegade, BF1942 and Tribes 2.....

It just wasn't worth it for me....

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Subject: Results:How much longer does Renegade have?

Posted by [spreegem](#) on Sat, 31 May 2003 20:57:55 GMT

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Renegade will live for ever I think

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Subject: Results:How much longer does Renegade have?

Posted by [bigwig992](#) on Sun, 01 Jun 2003 06:41:53 GMT

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Ferhagolt would last a lot longer if you would stop posting threads like this.

Uh, no? Just spreading the facts, and look at the poll. How am I killing Renegade by posting results that clearly show most people think it will go on for a long time?

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Subject: Results:How much longer does Renegade have?  
Posted by [HOODLUMinc](#) on Sun, 01 Jun 2003 14:15:32 GMT  
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Dont worry, once people start realizing PS is just a FPS and not this massive multiplayer "constant epic battle" game they all thought it was, the 12.99 fee will start to look un-appealing and renegade will be re-installed again...

It happened to me quickly.

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Subject: ugh...  
Posted by [newacct](#) on Tue, 03 Jun 2003 01:21:56 GMT  
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who would pay for games 12.99 is a rip off geez

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Subject: Results:How much longer does Renegade have?  
Posted by [fragger56](#) on Tue, 03 Jun 2003 12:00:23 GMT  
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naw the 12.99 fee isnt soo much if you compre it to other online pay per month games its the inital investment of 50 bucks thats insane.  
most ppm games ive seen cost alot less initaly.

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Subject: Results:How much longer does Renegade have?  
Posted by [Dunt](#) on Thu, 12 Jun 2003 02:13:56 GMT  
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so planetside aint worth wasting my time on ?  
how bout the new wolfenstein. anyone here played it and any good ? (which btw is a free download)  
would like to know before downloading and wasting monthly crapass usage.

- damn web browser. wont let me type into message boxes. stuck with notepad and cut n paste -

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Subject: Results:How much longer does Renegade have?  
Posted by [lifen803](#) on Thu, 12 Jun 2003 04:04:18 GMT  
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Not long. The servers suck. 56kers screw up games. Too many cheaters. Too little variety. No support from EA. No community. No teamwork. Horrible lobby. Ambigious ranking system. Sucky single player. No expanison pack. Old news.

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Subject: Results:How much longer does Renegade have?

Posted by [Madtone](#) on Thu, 12 Jun 2003 04:47:50 GMT

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lif803Not long. The servers suck. 56kers screw up games. Too many cheaters. Too little variety. No support from EA. No community. No teamwork. Horrible lobby. Ambiguous ranking system. Sucky single player. No expansion pack. Old news.

Thank you for your Opinion, now you may Fuck Off!!!!

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Subject: Results:How much longer does Renegade have?

Posted by [lif803](#) on Thu, 12 Jun 2003 05:07:40 GMT

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Thank you for your permission.

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Subject: Results:How much longer does Renegade have?

Posted by [lmdgr8one](#) on Thu, 12 Jun 2003 05:16:09 GMT

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Hey newbie, there are no cheats for renegade j00 f00!() Learn some skill dipshit.

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Subject: Results:How much longer does Renegade have?

Posted by [lif803](#) on Thu, 12 Jun 2003 05:34:43 GMT

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Well, yeah, I guess you're right, unless you count in-game glitches like base 2 base attacks or tunnels beacons cheating, or hosts violating the rules they set up for their servers, such as booting people for not being snipers and then nuking up the place themselves. And let's not forget ever wonderful aimbots and clickbots, and if you don't believe they exist. I'll send you a copy of the one I have. So if none of those count as cheating, then you're right. You are the king of Renegade. All hail the King, the King of Cool who everyone likes, and who has lots of cool friends, and who always knows what he is talking about. All the time.

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Subject: Results:How much longer does Renegade have?

Posted by [bigwig992](#) on Thu, 12 Jun 2003 05:51:48 GMT

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Well, I've been too lazy to change the poll. Only 20 or so more votes. But here it is:

How much longer does Renegade have?

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1 Month or less 4.60% (4)  
2-3 Months 5.75% (5)  
3-4 Months 5.75% (5)  
5-7 Months 9.20% (  
8-10 Months 3.45% (3)  
11-12 Months 2.30% (2)  
More than a year 26.44% (23)  
Forever 42.53% (37)

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Subject: Results:How much longer does Renegade have?

Posted by [lmdgr8one](#) on Thu, 12 Jun 2003 06:04:21 GMT

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lifn803Well, yeah, I guess you're right, unless you count in-game glitches like base 2 base attacks or tunnels beacons cheating, or hosts violating the rules they set up for their servers, such as booting people for not being snipers and then nuking up the place themselves. And let's not forget ever wonderful aimbots and clickbots, and if you don't believe they exist. I'll send you a copy of the one I have. So if none of those count as cheating, then you're right. You are the king of Renegade. All hail the King, the King of Cool who everyone likes, and who has lots of cool friends, and who always knows what he is talking about. All the time.

Ok, Jackass, first and foremost I'd LOVE to see both of the bot's you claim to abundantly have. And even Devinoch himself that b2b and tb were part of the game on purpose, they are just considered cheap by many qualified players. And you are an idiot for being in one of those servers anyway. Any other game will have that dufus. And no, I am not the king of renegade, but for this short period of time, you are the jackass of renegade, the king of jackass, the king jackass.

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Subject: Results:How much longer does Renegade have?

Posted by [forsaken](#) on Fri, 13 Jun 2003 00:29:32 GMT

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those clickbots or aimbots weren't made for renegade, they hamper your aiming abilities rather than enhance. I've tried it once to see for myself, and that doesn't nearly compare to the skills I've learned over the year I've played this game.

If you don't like our community then go. We know how to deal with n00bs, and have gotten used to them, because it doesn't seem they'll completely leave the dedicated renegade players. We also relieve the stress n00bs give us by reading the stories of what they've done here <http://www.n00bstories.com> to have good laughs. Guess we have our own little niche, and it seems by your talk you obviously don't want to be apart of it..... So yeah leave.

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Subject: All hail Renegade

Posted by [newcmd001](#) on Sun, 15 Jun 2003 11:15:23 GMT

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I'm sure Renegade will live forever!

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Subject: Results:How much longer does Renegade have?

Posted by [Creed3020](#) on Sun, 15 Jun 2003 15:37:12 GMT

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Nothing can sink this boat of a game.....

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Subject: Results:How much longer does Renegade have?

Posted by [bigwig992](#) on Sun, 15 Jun 2003 16:32:01 GMT

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The poll is still up. Total votes 97 now.

How much longer does Renegade have?

1 Month or less 6.19% (6)

2-3 Months 6.19% (6)

3-4 Months 5.15% (5)

5-7 Months 8.25% (8)

8-10 Months 3.09% (3)

11-12 Months 2.06% (2)

More than a year 23.71% (23)

Forever 45.36% (44)

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Subject: Results:How much longer does Renegade have?

Posted by [hdchibiki](#) on Sun, 15 Jun 2003 22:17:08 GMT

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Renegade's going to be around for a while yet. The thing is, is that even though the game's been abandoend by the people who put it out, tehre's a strong grassroots community doing their own mods, maps and additions that is still going strong. While GS may not have any more servers (dang I miss the WOLF days, that was a great server), WOL still has some solid servers that have players all the time.

Planetside understandably has stolen lots of Renegade players. I even fell into the pitfall and beta tested and played the game when it came out - the very reason I haven't been on Renegade that often lately. I liked PS, but I never really intended to play it beyond the first month of public release - mostly because of lag issues that I knew were going to come up, and, more importantly because of the game concept.

The concept of the game is neat - persistent world, base battles and takeovers, classes, and vehicles. It really sounds like Renegade to lots of people, but it really isn't. There's the fee, first off, which, even at \$12.99 will make some FPS fans hesitate. And there's the fact that the game never

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ENDS. The same continents are fought over over and over and over again. It'd be neat if once a continent was locked, it was locked for good until all the continents were locked, giving victory/points/uber experience to one of the three sides who had the most locked. But you can log in one day and have, say, Amerish locked by the Vanu and the next day see it overrun by the Terran Republic. The level cap is a bit low and there's not much to do once you have most of the skills. It gets pointless once the RPG/experience element nears its end.

Add this to the game balancing issues (IMO the Jackhammer is overpowered, and the Vanu in general can never have an even fight with the bullet-spamming Terran republic) and it just wasn't really that great. The huge influx of players just doesn't work.

Renegade is a different beast than Planetside and just about any other FPS-type out there. It's a true, class-based teamwork game with the ability to go in and play games in quick succession. This is part of why Counterstrike is still around - it's a quick bunch of games and the outcome can always be different depending on your team. Even Battlefield 1942, the closest thing to Renegade, doesn't have that neat building-destroying thing and sense of teamwork going for it. I finally got into playing on the Domination Guild and Pitts servers and the regulars over there are great, lots of good attempts and teamwork and a good challenge.

lifen, I'm glad I came back to Renegade and I'm going to keep playing it. If you don't like it, that's ok, but it's really pointless trying to preach that the game is dead and that, really, we should all feel like you. I can have my opinion and you can have yours. But you're wasting your time in here. We want to play. You don't. There's no point to be here if you don't like playing.

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