

---

Subject: List of all the maps used on The Pitts server  
Posted by [ArUsH4nll](#) on Sat, 17 May 2003 08:33:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

could i have a list of all the maps used on the pitts server please?  
so i know which ones i should download.

thanks

---

---

Subject: List of all the maps used on The Pitts server  
Posted by [Xtrm2Matt](#) on Sat, 17 May 2003 08:42:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

<http://renegade.the-pitts.net/index.php?s=cd8b4643a22608bf970a09de36727b1d&act=SF&f=18>

There usually posted there but because its been down for a while no updates

---

---

Subject: List of all the maps used on The Pitts server  
Posted by [ArUsH4nll](#) on Sat, 17 May 2003 08:59:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ok, thanks

---

---

Subject: List of all the maps used on The Pitts server  
Posted by [Lurker](#) on Sat, 17 May 2003 12:33:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

[1] <@GameBot> Current Map Rotation:  
[1] <@GameBot> 1: C&C\_Glacier.mix  
[1] <@GameBot> 2: C&C\_Canyon.mix  
[1] <@GameBot> 3: C&C\_City\_Flying.mix  
[1] <@GameBot> 4: C&C\_Bunkers.mix  
[1] <@GameBot> 5: C&C\_Volcano.mix  
[1] <@GameBot> 6: C&C\_Hourglass.mix  
[1] <@GameBot> 7: C&C\_River\_Canyon.mix  
[1] <@GameBot> 8: C&C\_Siege.mix  
[1] <@GameBot> 9: C&C\_Deth\_Islands.mix  
[1] <@GameBot> 10: C&C\_Complex.mix  
[1] <@GameBot> 11: C&C\_Walls\_Flying.mix  
[1] <@GameBot> 12: C&C\_Basin.mix

-Lurker

---

Subject: List of all the maps used on The Pitts server  
Posted by [Majiin Vegeta](#) on Sat, 17 May 2003 14:13:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

kewl i wanna be on the server tonight

play with no lag now i have braodband

life is so much better oo 72MB of 160MB of the animatrix episode 1  
only 20 mins to go :twisted:

---