Subject: lagg and skins
Posted by terminator 101 on Fri, 16 May 2003 19:23:41 GMT
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Could the skins for wehicles and other things cause lagg? I have lots of skins, and I have lagg often. It is not that bad, but If the skins can cause lagg, then there is no point in having too many of them.

Subject: lagg and skins
Posted by Xtrm2Matt on Fri, 16 May 2003 20:12:58 GMT
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Lag is usually caused by your FPS, the server FPS (SFPS), your Ping or the server

Not sure about skins though

Subject: lagg and skins
Posted by L3f7H4nd3d on Fri, 16 May 2003 22:53:51 GMT
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Skins cannot cause lag unless your computer is a total loser.

Subject: lagg and skins
Posted by coolmant on Fri, 16 May 2003 23:03:14 GMT
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Which is not a problem in my case:
AMD 2400+
Asus A7V333
512MB pc2100
Geforce 3 Ti 200 128mb
70GB total space
the works.
(Hopefully to get the Geforce FX 5900 - it owns the Radeon 9800 in most tests and is quiet, not loud like the 5800.)

Subject: lagg and skins
Posted by dead4ayear2 on Fri, 16 May 2003 23:18:16 GMT
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coolmantWhich is not a problem in my case:
AMD 2400+

Asus A7V333
512MB pc2100
Geforce 3 Ti 200 128mb
70GB total space
the works.
(Hopefully to get the Geforce FX 5900 - it owns the Radeon 9800 in most tests and is quiet, not loud like the 5800.)

:eh:

Dell Dimension 8200

Proccessor: Pentium 4 1.7 GHz
RAM: 512MB
Montior: 16" LCD 32 BIT
Graphics card: Geforce 2 64MB
Hard Disk Drive:80GB
CD Drive: Sony 16X/10X/40X
OS: Windows XP Home Edition

It's not all that good but the 32 million color monitor kicks colorful ass, especialy with Windows XP.

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Subject: lagg and skins
Posted by Xtrm2Matt on Fri, 16 May 2003 23:25:11 GMT
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We don't want to know your PC specs thanks..

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Subject: lagg and skins
Posted by Ferhago on Sat, 17 May 2003 16:26:51 GMT
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SHIT EVERYONES COMPUTER IS BETTER THAN MINE!!!!!!!

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Subject: lagg and skins
Posted by terminator 101 on Sat, 17 May 2003 18:10:34 GMT
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Myne too
I have:

Pentium III 733
128 MB SDRAM
NVIDIA TNT2/pro

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Window 98

Will Generals work on this kind of computer? I hope so

---

## Subject: lagg and skins
Posted by Ferhago on Sat, 17 May 2003 19:02:04 GMT
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Generals will play SO slow on your comp you might as well not even bother. And you wont even be able to play online

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## Subject: lagg and skins
Posted by terminator 101 on Sat, 17 May 2003 19:48:55 GMT
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FerhagoGenerals will play SO slow on your comp you might as well not even bother. And you wont even be able to play online

I can still change all details to lowest and that should do it, or no?. I am not concerned about multiplayer. I get some lagg in Warcraft 3 (demo) but only minor. That means that Generals SHOULD (or HOPEFULLY WILL) work fine...

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## Subject: lagg and skins
Posted by Ferhago on Sat, 17 May 2003 19:52:57 GMT
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I tries turning details lower but it didnt help at all

My comp is

Pentium 4 1500 mghz

And if it didnt work here then it probably wont work on a lower proccesor

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## Subject: lagg and skins
Posted by L3f7H4nd3d on Sat, 17 May 2003 19:55:32 GMT
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See sig. Just put it together today.

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Subject: lagg and skins
Posted by Ferhago on Sat, 17 May 2003 19:59:52 GMT
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Rub it in why dont you

---

Subject: lagg and skins
Posted by terminator 101 on Sun, 18 May 2003 00:20:48 GMT
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FerhagoI tries turning details lower but it didnt help at all

My comp is

Pentium 4 1500 mghz

And if it didnt work here then it probably wont work on a lower proccesor

Nah, I bet that your computer sucks, or is screwed up. Generals should work on that kind of porcessor;-)  Why isn't it working?

---

Subject: lagg and skins
Posted by -Tech- on Sun, 18 May 2003 01:36:07 GMT
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Terminator 101Myne too
I have:

Pentium III 733
128 MB SDRAM
NVIDIA TNT2/pro
Windown 98

Will Generals work on this kind of computer? I hope so

Well I have a

Duron 900 Mhz
256MB SDRAM (upgrade from 128)
Radeon 8500 64MB DDR (upgrade from TNT2 Pro)
Win ME

I played Generals on a computer with a TNT2-equivalent, and it did NOT work well. Your processor is also too slow. Mine barely cuts the 800Mhz min requirement.

## Subject: lagg and skins
Posted by Xtrm2Matt on Sun, 18 May 2003 09:19:17 GMT
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FerhagoGenerals will play SO slow on your comp you might as well not even bother. And you wont even be able to play onlinep

My old PC was 566MHz with 256SDRam and a nVidia TNT2 Pro, Generals ran fine, even online

Terminator 101FerhagoI tries turning details lower but it didnt help at all

My comp is

Pentium 4 1500 mghz

And if it didnt work here then it probably wont work on a lower proccesor

Nah, I bet that your computer sucks, or is screwed up. Generals should work on that kind of porcessor;-)  Why isn't it working?

It's not the CPU, its the Graphics Card you need to worry about..

## Subject: lagg and skins
Posted by kawolsky on Sun, 18 May 2003 10:29:29 GMT
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FerhagoGenerals will play SO slow on your comp you might as well not even bother. And you wont even be able to play online

Generals sux

## Subject: lagg and skins
Posted by Ferhago on Sun, 18 May 2003 13:32:58 GMT
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kawolskyFerhagoGenerals will play SO slow on your comp you might as well not even bother. And you wont even be able to play online

Generals sux

Well thats one way to put it simply

## Subject: lagg and skins
Posted by snipefrag on Sun, 18 May 2003 17:32:17 GMT

Coolmant love the metal slug GIFS, LOL!!!!!

## Subject: lagg and skins
Posted by terminator 101 on Wed, 21 May 2003 05:18:01 GMT

Xtrm2Matt It's not the CPU, its the Graphics Card you need to worry about..

I think that you are right. Anyway, I found recently that I have 16MB video card. Someone tolld me that Generals need at least 23MB video card. Is it true? Will Generals work on 16MB video card?