Subject: New Content On ModX
Posted by Madtone on Mon, 12 May 2003 04:10:38 GMT
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Hey guys, well as promised i spammed on the new Textures section on ModX i upped about 17 i think. Go check out the textures section, upload any textures you are willing to share as well please...

Textures Section:
http://modx.renevo.com/forumdisplay.php?s=&forumid=18

Also i upped 4 Optimized tuts on the tutorials section on ModX, these tuts are from RenHelp, i just optimized the images and formated the tutorial a bit. I will optimize and upload more when i get time!

Tutorials Section:
http://modx.renevo.com/forumdisplay.php?s=&forumid=10

Enjoy guys

Subject: New Content On ModX
Posted by Madtone on Mon, 12 May 2003 06:54:16 GMT
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Just upped another 10 more textures so the current textures count on ModX is 27 i think.

Enjoy all!

Subject: New Content On ModX
Posted by Skier222 on Mon, 12 May 2003 10:37:31 GMT
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Madtone i do that all the time, use my digital camera to get so sweet textures, ill give u some if u want them. reply back

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Subject: New Content On ModX
Posted by maytridy on Mon, 12 May 2003 19:19:15 GMT
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Quote:Skier222 wrote:
Madtone i do that all the time, use my digital camera to get so sweet textures, ill give u some if u want them. reply back

Hey Josh, could you send em' on over here too? (And make sure they repeat plz if they are a

reapeating type texture.)

And thanks for all the new stuff Madtone, we always enjoy it!

Subject: New Content On ModX
Posted by Skier222 on Mon, 12 May 2003 21:17:39 GMT
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sure ill try to send to u kev, maybe not tonight im pretty busy but maybe tommorw.

OT: Where is my damm CD

Subject: New Content On ModX
Posted by maytridy on Mon, 12 May 2003 21:39:00 GMT
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lol, i never knew what OT meant. What is it?

(it's taking like 500000 years to burn :sly:)

Subject: New Content On ModX
Posted by Madtone on Mon, 12 May 2003 21:41:01 GMT
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OT = Off Topic

Hey Skier just upload the textures to ModX, im sure everyone else would like to take a looky!

Subject: New Content On ModX
Posted by maytridy on Mon, 12 May 2003 21:51:44 GMT
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Ohhhhhhhh........now i know!

Subject: New Content On ModX
Posted by OrcaPilot26 on Mon, 12 May 2003 22:38:52 GMT
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I think you should keep all your stuff in one topic. I mean have one topic, call it "textures, and post all of them in there.

Subject: New Content On ModX
Posted by maytridy on Mon, 12 May 2003 23:17:43 GMT
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Yeah, but all the textures would take a really long time to load, even with Cable.

Subject: New Content On ModX
Posted by Madtone on Tue, 13 May 2003 00:00:42 GMT
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OrcaPilot26I think you should keep all your stuff in one topic. I mean have one topic, call it "textures, and post all of them in there.

The reason i have them all in a diff topic is for 2 reasons:

1. if i had them all in one topic it would take flippin ages to load

2. When people search, they can type in like "water" and it will show all the water textures or maybe "Road" and it will show any kind of road textures.

I did it to make it easier for other people to find what they want faster.

EDIT
Oh and if what im doing is wrong, im sure Dante will tell me.

Subject: New Content On ModX
Posted by Dante on Tue, 13 May 2003 19:29:15 GMT
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MadtoneOrcaPilot26I think you should keep all your stuff in one topic. I mean have one topic, call it "textures, and post all of them in there.

The reason i have them all in a diff topic is for 2 reasons:

1. if i had them all in one topic it would take flippin ages to load

2. When people search, they can type in like "water" and it will show all the water textures or maybe "Road" and it will show any kind of road textures.

I did it to make it easier for other people to find what they want faster.

EDIT
Oh and if what im doing is wrong, im sure Dante will tell me.

yes, that is the point of the naming conventions of the topics i specified on ModX, if someone wants to browse building models, they search for building, if they want terrain, they search terrain,

it is all a science, and tricking the search engine...

Subject: New Content On ModX
Posted by Nightma13 on Tue, 13 May 2003 21:56:11 GMT

OMG!!

those textures kick a$$