
Subject: When hosting how do you print game rules?
Posted by [gibberish](#) on Sun, 11 May 2003 20:00:10 GMT
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I have logged onto several servers and about every five minutes they print the rules. For example:

No Beacons
or
No Snipers

I have searched but have been unable to find how to do this, when I host a game.

Could anyone enlighten me.

TIA

Subject: When hosting how do you print game rules?
Posted by [Xtrm2Matt](#) on Sun, 11 May 2003 20:01:47 GMT
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Blaze Regulator

URL ~ <http://www.BlazeRegulator.com>

Subject: Non Dedicated Server
Posted by [gibberish](#) on Sun, 11 May 2003 20:41:25 GMT
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Thx,

Is there any way to do the same thing if you are not able to set up a dedicated server (Don't have another machine)?

Gib

Subject: When hosting how do you print game rules?
Posted by [Crimson](#) on Mon, 12 May 2003 05:31:06 GMT
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Unfortunately, no...

Subject: When hosting how do you print game rules?

Posted by [\[sg\]theOne](#) on Mon, 12 May 2003 13:51:39 GMT

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You could probably use a macro program on a timer.
