Subject: FAO: Halo38
Posted by Madtone on Thu, 17 Apr 2003 05:22:53 GMT
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i need ya to do something for me. i have almost finished creating a terrain for a DM map, and i was gonna ask ya if you could import it into RenX and give it the correct setting and then put it if you would be so kind as to finish off the map for me in Level Editor.

It can be a map you and me created. i just wanna see my terrain in a game! hehe

Subject: FAO: Halo38
Posted by Halo38 on Thu, 17 Apr 2003 05:30:21 GMT
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How complex is the map????

I may but i don't have to much time maytridy is looking for something to do maybe he can help maybe i could texture it and he could level edit it that sounds good to me

Subject: FAO: Halo38
Posted by Madtone on Thu, 17 Apr 2003 05:52:05 GMT
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its not really complex, i am using the concept off a game i played a while ago.

i will upload some screenies of the terrain at some point, and yeah, you texture and do some RenX stuff, and im cool with maytridy to do the level edit stuff

Subject: FAO: Halo38
Posted by General Havoc on Thu, 17 Apr 2003 09:47:54 GMT
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If you're still looking for someone I may be able to help. I am not excellent in RenX in terms of moddeling thats why I focused on learning Level Edit and using scripts. I would be able do the task your asking. I have a bit of free time at the moment so I can help you out. Also if you haven't already made the vis planes I can also do that for the terrain. I mainly do Level Edit suff so i can help ou there a lot. I can understand if you want Halo to do it though.

_General Havoc

Subject: FAO: Halo38
Posted by maytridy on Thu, 17 Apr 2003 13:53:32 GMT

I would rather texture, but commando is cool. Yeah, just post some screenies. I may be able to help you out.