Subject: OT: multi player practise
Posted by kawolsky on Tue, 15 Apr 2003 15:23:35 GMT
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I would like to no how (if there is a way) to change what map you play on in multi player practise because its very boring JUST on under.
thnx in advance.

Subject: OT: multi player practise
Posted by Try_lee on Tue, 15 Apr 2003 15:48:47 GMT
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You can, but you won't get any bots. It's much better just to get Dante's AI maps and play those in a 1 player lan game.

Subject: OT: multi player practise
Posted by kawolsky on Tue, 15 Apr 2003 16:19:32 GMT
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Try_leeYou can, but you won't get any bots. It's much better just to get Dante's AI maps and play those in a 1 player lan game.

oh DAMN

Subject: OT: multi player practise
Posted by kawolsky on Wed, 16 Apr 2003 16:16:23 GMT
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thats lame

Subject: OT: multi player practise
Posted by Nightma13 on Fri, 18 Apr 2003 16:07:30 GMT
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i dont know if anyonbe knwos this but the multiplayer practise map isnt under at all its a map called skirmish00.mix witch you can find in your data folder its a modified version of under so if you wish to play multiprac over net just rename the map to C&C_Multi.mix

Subject: OT: multi player practise
Posted by policepolice on Sun, 20 Apr 2003 03:35:13 GMT

damn nightman i didnt know that, thx...

Subject: OT: multi player practise
Posted by Dante on Sun, 20 Apr 2003 06:55:51 GMT

that won't work, as with mix files the lsd and ldd files contained in the mix must be the same as the .mix file name... C&C_Under.mix contains c&c_under.ldd and c&c_under.lsd

if you don't do that, you will be walking on blue hell....

if you want to do it, you will have to create a new mix file for it to do that...

hell, i will do it, and post it up for you guys to play.....

should be up in a few...

Subject: OT: multi player practise
Posted by Dante on Sun, 20 Apr 2003 07:17:48 GMT

here ya go...

http://modx.renevo.com/showthread.php?s=&threadid=237

Subject: OT: multi player practise
Posted by kawolsky on Sun, 20 Apr 2003 11:59:46 GMT

thnx

Subject: OT: multi player practise
Posted by tammy101 on Sun, 20 Apr 2003 15:49:19 GMT

Yes there is a mod that enables you to use all the regular ren maps for practice and there is a mod which allows bots on all of them, but because they were not designed together the paths for the AI's dont work, the bots just stand there looking stupid. But if ya need some static target

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practice , go for it.