
Subject: PIC: Buggy stuck in ground
Posted by [Bassoonboy](#) on Wed, 09 Apr 2003 12:57:28 GMT
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WTF!!!!

<http://www.n00bstories.com/image.view.php?id=1067736705>
<http://www.n00bstories.com/image.view.php?id=1788781557>
<http://www.n00bstories.com/image.view.php?id=1050042151>
Can anyone explain?!?! It stayed like that for the whole game!!!!

Subject: PIC: Buggy stuck in ground
Posted by [Scythar](#) on Wed, 09 Apr 2003 13:08:15 GMT
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Yeah vehicles can stay up with one wheel only. I've seen it happen with APCs and MAs also...pretty funny though

Subject: PIC: Buggy stuck in ground
Posted by [kawolsky](#) on Wed, 09 Apr 2003 18:00:59 GMT
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I think it only blows up if it has no wheels touching the ground for a certain amount of time.....
I like that skin

Subject: PIC: Buggy stuck in ground
Posted by [smwScott](#) on Fri, 11 Apr 2003 00:56:27 GMT
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He either just got some serious air off a ramp or thats one laggy server.

Subject: PIC: Buggy stuck in ground
Posted by [Bassoonboy](#) on Fri, 11 Apr 2003 01:46:19 GMT
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serious air. that was the stunt park mod

Subject: PIC: Buggy stuck in ground
Posted by [flashcar1](#) on Fri, 11 Apr 2003 10:21:11 GMT
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i made a map summat like that, i know who made that map 2. there are big ramps, put low grav and and u get loads of air on em. its not when wheels arent of the ground, its when they are rotated 90 degrees or over for too long, btw, how do u take that off? i want it off in my new mod.

flashcar1

Subject: PIC: Buggy stuck in ground
Posted by [Gizbotvas](#) on Fri, 11 Apr 2003 21:01:06 GMT
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if you insist on changing skins and playing mods, then of course you will see bugs and glitches. I play the game still right out of the box. No skins, no tampering of any kind.
