
Subject: Call for testers - TT Patch for 1.038
Posted by [Unstoppable](#) on Mon, 27 Apr 2026 16:41:43 GMT
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We're looking to onboard people to test the TT Scripts 4.x patch for Renegade 1.038 before we roll the update to the public.
We will select those who are interested, active, and regular, and ask them to install a second copy of Renegade (or replace their current installation with one) with the 4.x patch for 1.038. We expect testers to enable extended crash dumps and report any crashes, glitches, or oddities they find to us, including additional information about the issue when applicable, such as steps to reproduce and system details. To the best of our knowledge, this patch should not cause any issues playing in public servers running 1.037, as the changes between 1.037 and 1.038 should not break compatibility.
If you're interested, show it by dropping a message in this thread.

Subject: Re: Call for testers - TT Patch for 1.038
Posted by [XD_ERROR_XD](#) on Tue, 28 Apr 2026 13:44:34 GMT
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Count me in!

Subject: Re: Call for testers - TT Patch for 1.038
Posted by [BlazeDragoon](#) on Tue, 28 Apr 2026 21:08:54 GMT
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I've been pretty busy but I think I can help test, if more testers are needed.

Subject: Re: Call for testers - TT Patch for 1.038
Posted by [Tunaman](#) on Wed, 29 Apr 2026 00:30:38 GMT
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I can help test!
