
Subject: Scripts 4.6 Update 1 is now available
Posted by [jonwil](#) on Fri, 29 Dec 2017 11:20:50 GMT
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I would like to thank Jerad2142 and Neijwiert for their contributions to 4.6 Update 1 (If I missed anyone else who contributed to 4.6 Update 1, sorry)

Changes made since 4.6:

Some fixes to Jerad's scripts

Fix a bug in some objects.ddb related code

Fix issues with the wwconfig changes made in 4.6 (the problems people have been having are gone now)

If you are running 4.6 (or any earlier version) you will be automatically updated to 4.6 Update 1.

People wanting a full installer, a server download or a tools download can find them on the Tiberian Technologies website (www.tiberiantechologies.org) in the downloads section.

People who need DA will have to wait for a 4.6 compatible version of DA to be released (which should be fairly simple for someone to do given what's changed in 4.6)

For reasons I don't understand, it will say "8096" on the main menu (and in all the version commands and things) but it's actually build 8097 (per the ttversion.txt files) and definitely contains the intended fixes.

Subject: Re: Scripts 4.6 Update 1 is now available
Posted by [iRANian](#) on Fri, 29 Dec 2017 13:25:06 GMT
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What objects.ddb fixes are included?

Subject: Re: Scripts 4.6 Update 1 is now available
Posted by [jonwil](#) on Fri, 29 Dec 2017 21:18:33 GMT
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Unless you are creating new DefinitionClass instances programmatically (as opposed to creating them in LE or reading objects.ddb via whatever means) and using DefinitionMgrClass.cpp as part of that, you won't hit this issue.
