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Subject: Scripts work is currently on hold  
Posted by [jonwil](#) on Sun, 08 Oct 2017 21:10:29 GMT  
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Due to some issues with our infrastructure and an inability to get hold of the administrator of said infrastructure, no scripts development work can happen at this time. I have no idea when it will be fixed but when it is, I will post in here.

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Subject: Re: Scripts work is currently on hold  
Posted by [Cronus](#) on Sat, 14 Oct 2017 19:51:18 GMT  
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When you get it back up, I can look into hosting a mirror copy of what you need.

I'm sure between MPF and my servers, I can offer something so this never happens again.

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Subject: Re: Scripts work is currently on hold  
Posted by [jonwil](#) on Thu, 02 Nov 2017 10:24:12 GMT  
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It looks like Saberhawk (who was hosting both our git server and our build server) has gone permanently and intentionally AWOL (attempts to contact him via any known method have failed and at least one other web forum indicates he has read my PM but he didn't respond) so at this point there will be no future releases of scripts for Renegade beyond the current 4.5 release. The loss of this infrastructure also means there is no way we can debug any crashdumps since we no longer have the debugging symbols required to debug such crashdumps.

We are looking into getting new infrastructure running, getting hosts for it is not the hard part, the hard part is figuring out all the right things we need to install onto our build server and the right configurations required for the Jenkins install (Jenkins is the program that was being used to build the scripts binaries for distribution). If we can get a build server going that can produce the right binaries for 4.x releases, then official dev work on 4.x/Renegade can resume, otherwise its as good as dead.

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Subject: Re: Scripts work is currently on hold  
Posted by [Cronus](#) on Thu, 02 Nov 2017 16:37:55 GMT  
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Genesis an admin with me at MPF, is very versed in git, and loves using it and jenkins. He might be able to help you out getting things back up.

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Subject: Re: Scripts work is currently on hold  
Posted by [jonwil](#) on Thu, 02 Nov 2017 20:35:48 GMT  
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We are working on it and will do whatever we can.  
However, figuring out the right options to get it to not just compile but compile properly and produce the desired output is not going to be easy.

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Subject: Re: Scripts work is currently on hold  
Posted by [shaitan](#) on Fri, 03 Nov 2017 03:51:47 GMT  
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This seems to be a theme these days: renegade related tutorials, downloads, and gamespy being dropped by people.

As Cronus said: just ask if you need hosting or something in the future. There's only two communities left, we both have a stake in Renegade.

On a different note: whatever you guys did differently between 4.3-4.5 scripts allowed me to finally get two out of four of the old EVOs maps into the resource manager(over the years they've always failed when converting).

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Subject: Re: Scripts work is currently on hold  
Posted by [jonwil](#) on Fri, 03 Nov 2017 04:28:50 GMT  
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We have a new git and build server running (thanks to Jerad for hosting the build server), figuring out the right bits needed to properly build 4.x will take time (its not like 5.0 where we can just update to the latest compiler and everything will keep working the way we need it to, 4.x needs certain special stuff installed and figuring out what that is will be annoying)

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Subject: Re: Scripts work is currently on hold  
Posted by [Neijwiert](#) on Fri, 03 Nov 2017 08:02:36 GMT  
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That's a bummer, hope you guys get it to work again. I can't really offer any help, because I'm nowhere near an expert in Git or Jenkins

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Subject: Re: Scripts work is currently on hold  
Posted by [Gen\\_Blacky](#) on Sun, 05 Nov 2017 05:01:54 GMT

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Hope you guys can get it back up. Sure Saberhawk will reply when he is ready to. Life and shit happens.

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Subject: Re: Scripts work is currently on hold  
Posted by [jonwil](#) on Sun, 05 Nov 2017 06:04:14 GMT  
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I have known Saberhawk long enough to know that this looks like he is gone for good.

We do have a build system though so its ultimately a matter of figuring it all out.

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Subject: Re: Scripts work is currently on hold  
Posted by [Cronus](#) on Fri, 01 Dec 2017 17:09:33 GMT  
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To the whole community, if there is anything we may lose or someones losing hosting or need backups, Just ask.

As shaitan said, things are just going away with people moving on and whatnot... I'd like to keep as much going as we can.

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