Subject: mp\_canyon\_blackwall\_fix
Posted by Gen\_Blacky on Sun, 25 Jan 2015 17:47:58 GMT
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This might have been fixed in newer version of scripts. I have not noticed it in 4.2. If you have the black wall behind the barracks on canyon you can use this to fix it.

Place mp\_canyon+ folder in your data folder.

**Toggle Spoiler** 

## File Attachments

1) canyon\_blackwallfix\_4.0.zip, downloaded 308 times

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums