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Subject: New Basic Terrain Creating Tutorial  
Posted by [SomeRhino](#) on Sun, 06 Apr 2003 21:35:28 GMT  
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I haven't seen a tutorial on creating basic terrain since Equalizer's, so I thought I write one. It covers both modelling and alpha blending.

<http://mods.cncrenegade.com/somerrhino/terraintut.html>

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Subject: New Basic Terrain Creating Tutorial  
Posted by [General Havoc](#) on Sun, 06 Apr 2003 21:56:09 GMT  
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Nice one SomeRhino! There hasn't been any tutorials on making decent terrain for ages. I read Equalizer's tutorials on making terrain, they do help but the language used in them wasn't, well up to scratch but they did contain some useful information though. It's good to see that the people who are experienced in areas of modding are writing tutorials to help other people out.

Again, excellent work

\_General Havoc

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Subject: New Basic Terrain Creating Tutorial  
Posted by [bigwig992](#) on Sun, 06 Apr 2003 21:59:56 GMT  
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Whoa, it's all coming together now, I can actually understand alpha blending...I love you rhino!

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Doitle](#) on Sun, 06 Apr 2003 22:07:38 GMT  
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Rhino you do it again! You Rule! We need some sort of SomeRhino day... April 18th has a ring to it. (Although that date is just an arbitrary date pulled out of thin air) Still, man, as soon as I figure out this soft selection thing I will be making non crappy maps! Whooohooo!

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Subject: New Basic Terrain Creating Tutorial  
Posted by [mike9292](#) on Mon, 07 Apr 2003 00:34:01 GMT  
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nice tutorial

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Subject: New Basic Terrain Creating Tutorial  
Posted by [StoneRook](#) on Mon, 07 Apr 2003 02:04:59 GMT  
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Great work!

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Subject: New Basic Terrain Creating Tutorial  
Posted by [iscrpter](#) on Mon, 07 Apr 2003 07:05:49 GMT  
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SomeRhino, i have uploaded your tutorial to <http://www.nodnl.net> and i just wanna say.. it r0cks!

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Imdgr8one](#) on Mon, 07 Apr 2003 21:00:06 GMT  
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THE MODDING NEWBIE IS BACK!

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Imdgr8one](#) on Mon, 07 Apr 2003 21:01:17 GMT  
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THE MODDING NEWBIE IS BACK!

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Blazer](#) on Mon, 07 Apr 2003 22:14:26 GMT  
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I made a specific sticky thread for announcing new tutorials, and a thread containing all of them, yet nobody is using it.

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Subject: New Basic Terrain Creating Tutorial  
Posted by [General Havoc](#) on Mon, 07 Apr 2003 22:28:16 GMT  
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We have our reasons. But you could post it there as well so Blazer can add it to the mod resource list.

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Subject: New Basic Terrain Creating Tutorial

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Posted by [Blazer](#) on Mon, 07 Apr 2003 22:38:00 GMT

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"We have our reasons"? Mind sharing them? If this is about getting traffic to your site(s) instead of having the tutorial posted here locally, be aware that the thread that has the compilation of links, has links to the external sites.

I turned on images and even HTML for this forum so people could post helpful things, but all anyone does is post links to external sites, so I say fine and make a thread with a collection of the links, and people refuse to use it...so now I guess I'm supposed to just search through the forum everyday and find new ones myself. :huh:

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Subject: New Basic Terrain Creating Tutorial

Posted by [OrcaPilot26](#) on Mon, 07 Apr 2003 22:45:24 GMT

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Interesting....

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Subject: New Basic Terrain Creating Tutorial

Posted by [SomeRhino](#) on Tue, 08 Apr 2003 00:06:58 GMT

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Sorry Blazer, I didn't know if you wanted 2+ MegaBytes of pictures uploaded here, and all of which extended the forum tables. I also didn't know HTML was on. Would you rather me put a link in the sticky thread or repost it locally?

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Subject: New Basic Terrain Creating Tutorial

Posted by [Madtone](#) on Tue, 08 Apr 2003 00:11:28 GMT

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nooo, he said he would put the link to the site, not actually upload all the images and put the HTML in.

hehe

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Subject: New Basic Terrain Creating Tutorial

Posted by [Blazer](#) on Tue, 08 Apr 2003 00:30:55 GMT

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I added the link. Also feel free to directly post (in HTML format) any tutorials provided the pictures aren't bigger than 1024x768 (800x600 would be even better).

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Titan1x77](#) on Tue, 08 Apr 2003 02:20:51 GMT  
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Excellent tutorial somerhino!!

A little side note...a easy way to select all the outer edges is to convert to editable poly and select border...then convert back to editable mesh and select edge and all your outer edges will be selected.

Not sure if this is a correct way of doing this ....but correct me if im wrong.

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Aircraftkiller](#) on Tue, 08 Apr 2003 02:23:56 GMT  
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You're wrong.

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Titan1x77](#) on Tue, 08 Apr 2003 02:35:34 GMT  
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could you please point out whats wrong with that method?

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Fabian](#) on Tue, 08 Apr 2003 19:41:04 GMT  
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he said CORRECT me if im wrong, he didnt say TELL me if im wrong.

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Titan1x77](#) on Tue, 08 Apr 2003 21:53:03 GMT  
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im prob not even wrong...he's just being an ACK ass

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Subject: New Basic Terrain Creating Tutorial  
Posted by [General Havoc](#) on Tue, 08 Apr 2003 22:02:08 GMT  
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There is an easier way than that, just click the button that has the red dot next to it in the image

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below when your in RenX.

Blazer: I simply meant that if I was posting a tutorial I would first make a new topic because I wouldn't have noticed a new tutorial in thats sticky until I bothered to check. I wasn't saying don't post them in there too just that people are more aware of a new post than something added to a sticky.

\_General Havoc

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Blazer](#) on Tue, 08 Apr 2003 22:25:53 GMT  
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The stickys also light up indicating new content.

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Subject: New Basic Terrain Creating Tutorial  
Posted by [mike9292](#) on Tue, 08 Apr 2003 23:29:51 GMT  
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whats the scale tool

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Subject: New Basic Terrain Creating Tutorial  
Posted by [Titan1x77](#) on Wed, 09 Apr 2003 01:50:39 GMT  
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Thanks havoc....much easier

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