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Subject: [Server Plugin] Death Animations

Posted by [reborn](#) on Thu, 28 Nov 2013 09:12:15 GMT

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I thought it might be interesting to see different death animations on players when they are killed. I couldn't set different death animations how I would of liked to, so this is essentially a slippery hack. It's amusing though, and would love to see how it works out on a populated server.

The effect is that when someone is killed, a random death animation will play. It does not pro-long your re-spawn time.

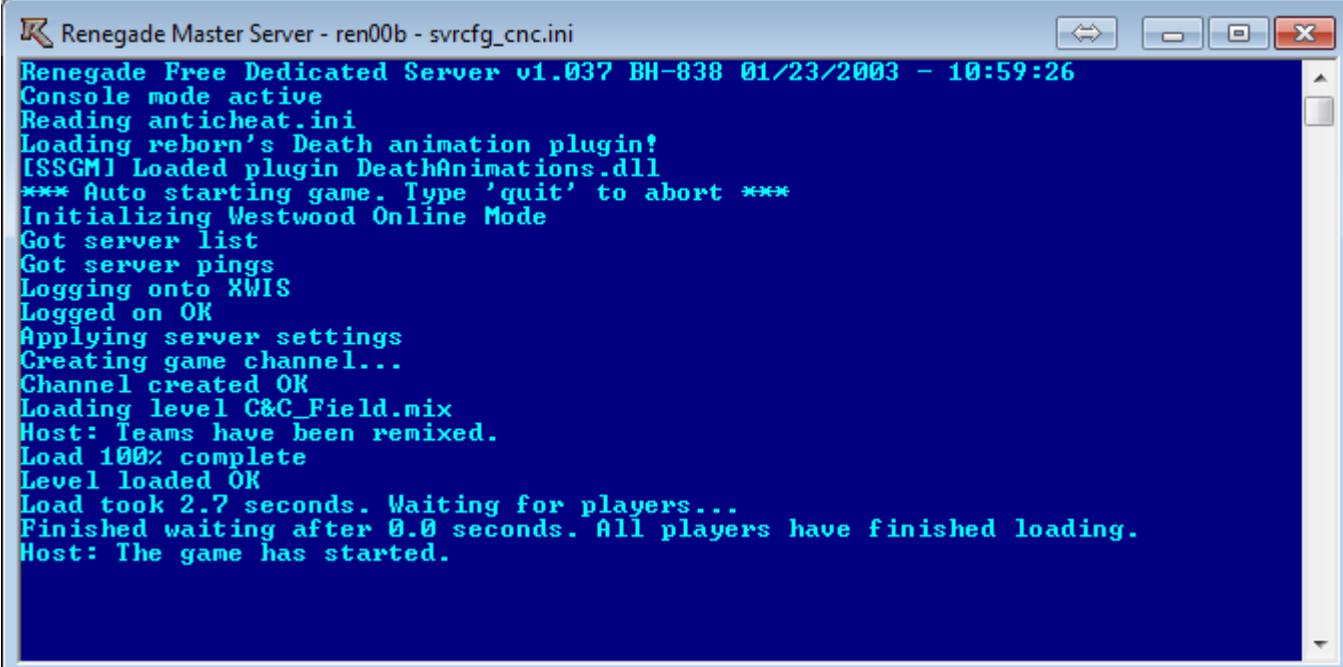
Here's a video of it, but I cheated a bit and used a chat hook to kill the character rather than mess around with multiple clients.

If you watch the video, at least watch it to the 1 minute 40 seconds mark.

<http://www.youtube.com/watch?v=FIPWm3NoLjs&feature=youtu.be>

#### File Attachments

1) [DeathAnimations.png](#), downloaded 946 times



2) [DeathAnimations.zip](#), downloaded 254 times

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Subject: Re: [Server Plugin] Death Animations

Posted by [EvilWhiteDragon](#) on Thu, 28 Nov 2013 12:38:41 GMT

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I'm guessing that the animations do not use the direction of the player, do they? I'm guessing because in some of the animations you see the character turning while playing the animation, in a way that seems similar to how the lag reduction mechanisms would do that.

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**Subject: Re: [Server Plugin] Death Animations**  
Posted by [Lazy5686](#) on Thu, 28 Nov 2013 13:51:06 GMT  
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Neat.

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**Subject: Re: [Server Plugin] Death Animations**  
Posted by [reborn](#) on Thu, 28 Nov 2013 14:28:13 GMT  
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EvilWhiteDragon wrote on Thu, 28 November 2013 07:38I'm guessing that the animations do not use the direction of the player, do they? I'm guessing because in some of the animations you see the character turning while playing the animation, in a way that seems similar to how the lag reduction mechanisms would do that.

The turning is part of the animation itself, it does appreciate the facing value.

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**Subject: Re: [Server Plugin] Death Animations**  
Posted by [Gen\\_Blacky](#) on Thu, 28 Nov 2013 15:26:43 GMT  
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haha animations are always fun to play with.

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**Subject: Re: [Server Plugin] Death Animations**  
Posted by [iRANian](#) on Thu, 28 Nov 2013 21:17:00 GMT  
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Those death animations are hilarious. Good job.

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**Subject: Re: [Server Plugin] Death Animations**  
Posted by [reborn](#) on Thu, 28 Nov 2013 22:55:00 GMT  
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Gen\_Blacky wrote on Thu, 28 November 2013 10:26haha animations are always fun to play with.

Yeah, I found one that would be pretty funny as a reaction to the volt auto rifle damage. I might make a special case for that, it was hilarious.

iRANian wrote on Thu, 28 November 2013 16:17Those death animations are hilarious. Good job.

Thanks man! I've achieved it in a shitty way, but I'm not sure how else it would of been possible.

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