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Subject: [SERVERTOOLS] 4.0 Server Tools

Posted by [Gen\\_Blacky](#) on Fri, 15 Nov 2013 20:49:12 GMT

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MapInstaller.zip

MapInstaller converts maps then installs them to your tffs

You can place the contents of the zip into your server folder or place it anywhere you want.

PackageEditor TT Patch1 is included in zip.

Place any maps or other packages in the maps folder.

Maps with spaces or periods in their name will not be processed.

A tt.cfg file is generated with the processed maps.

Yea fuck you ubermappacks XD.

Toggle Spoiler

# MapInstaller configuration file.

MapAuthor = MapInstaller

MapVersion = 1.0

#You can add other packages to be used for the maps processed in the TT.cfg file generation.

#ExtraPackages = "kill\_sounds","other\_mapfiles"

ExtraPackages = "kill\_sounds"

4.0 Server Map Installer & TT.cfg Generator v1.0

Converting C&C\_Arctic\_RxD.mix

Converting C&C\_Canyon.mix

Converting C&C\_City.mix

Converting C&C\_City\_Flying.mix

Converting kill\_sounds.mix

Converting test.mix

Package 'C&C\_Arctic\_RxD' is now installed.

Package 'C&C\_Canyon' is now installed.

Package 'C&C\_City' is now installed.

Package 'C&C\_City\_Flying' is now installed.

Package 'kill\_sounds' is now installed.

Package 'test' is now installed.

The following packages are installed:

7d88d541: C&C\_Arctic\_RxD version 1.0 by MapInstaller

af9444c2: C&C\_Canyon version 1.0 by MapInstaller

4f61d355: C&C\_City version 1.0 by MapInstaller

f73f58de: C&C\_City\_Flying version 1.0 by MapInstaller

31158cfe: kill\_sounds version 1.0 by MapInstaller

343d67e8: test version 1.0 by MapInstaller

Generating ./Maps/tt.cfg

gameDefinitions:

```
{  
  Arctic_RxD:  
  {  
    mapName = "C&C_Arctic_RxD";  
    packages = ["C&C_Arctic_RxD", "kill_sounds"];  
  };  
  Canyon:  
  {  
    mapName = "C&C_Canyon";  
    packages = ["C&C_Canyon", "kill_sounds"];  
  };  
  City:  
  {  
    mapName = "C&C_City";  
    packages = ["C&C_City", "kill_sounds"];  
  };  
  City_Flying:  
  {  
    mapName = "C&C_City_Flying";  
    packages = ["C&C_City_Flying", "kill_sounds"];  
  };  
};
```

rotation:

```
[  
  "Arctic_RxD",  
  "Canyon",  
  "City",  
  "City_Flying"  
];
```

downloader:

```
{  
  repositoryUrl = "";  
};
```

screenshot.zip

php Screenshot upload script

for the tt screenshot function.

creates a folder for every player that has screenshots.  
timestamp screenshots.  
creates screenshot.txt to revile problems with file uploads.

anticheat.zip

Anticheat.bat will add all the file's in the "allow" folder to anticheat.ini or add the files to acallow.ini  
Place anticheat.bat and the "allow" folder in your 4.0 server directory.

CommandsList.zip

CommandsList is a simple tool to generate a list of all brenbot commands.  
CommandList goes in the brenbot folder. Where your commands.xml is located.

CommandsList\_Generator make's a list of commands and other details.

Toggle Spoiler

!recommend <playername> <reason> - Recommends another player for good teamplay etc

Command Alias: !rec

Mod Level: Temporary Moderators

!kick <playername> <reason> - Kicks a specific user

Mod Level: Full Moderators

!pamsg <user> <message> - Sends a private Admin Message to a user

Mod Level: Full Moderators

!snda <soundfile.wav> - Plays a sound heard by all players. Filenames of soundfiles in always.dat should be used.

Command Alias: !broadcast

Mod Level: Full Moderators

!setjoin <joinmessage> - Sets the user's joinmessage

Mod Level: Temporary Moderators

!delban <id> - Deletes a specific ban

Mod Level: Administrators

!ids - Displays all Ids of the players

Mod Level: Full Moderators

!sfps <sfps> - Set server frames per second.

Mod Level: Administrators

!dumpLogs - Dumps all logs to the logfiles defined in brenbot.cfg.

Mod Level: Half Moderators

!rotation - Displays the server's rotation

Mod Level: Temporary Moderators

**!unmute <player>** - Un-Mute a player from chat and radio.

Mod Level: Full Moderators

**!freeze <name>** - Freeze a player so he/she cant move.

Mod Level: Full Moderators

**!playerinfo2 <player>** - Sblah.

Mod Level: Full Moderators

**!qkick <playername> <reason>** - Qkicks (kick and auto-allow) a specific user

Mod Level: Half Moderators

**!gameover NOW** - Ends the current map

Mod Level: Full Moderators

CommandsList\_HideCommands outputs a list of commands for the HideCommands ssgm plugin.

Toggle Spoiler

[HideCommands]

**!recommend = 1**

**!rec = 1**

**!kick = 1**

**!pamsg = 1**

**!snda = 1**

**!broadcast = 1**

**!setjoin = 1**

**!delban = 1**

**!ids = 1**

**!sfps = 1**

**!scripts = 1**

**!dumplogs = 1**

**!rotation = 1**

**!unmute = 1**

**!freeze = 1**

**!playerinfo2 = 1**

**!qkick = 1**

## File Attachments

1) [anticheat.zip](#), downloaded 261 times

2) [MapInstaller.zip](#), downloaded 269 times

3 ) [screenshot.zip](#), downloaded 261 times  
4 ) [CommandsList.zip](#), downloaded 320 times

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Ethenal](#) on Sat, 16 Nov 2013 02:28:47 GMT  
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Neat! I may look into some of this. Thanks for your contributions!

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [iRANian](#) on Sat, 16 Nov 2013 09:05:30 GMT  
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Wow that's awesome!

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Gen\\_Blacky](#) on Sat, 16 Nov 2013 20:11:07 GMT  
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I recommenced using them they saved me shit loads of time.  
The time it took to make them was way worth it.

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Wyld1USA](#) on Sat, 16 Nov 2013 20:27:14 GMT  
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As always Blacky, thanks for all you do. What makes it even better is you do it without attitude, ego or expecting anything in return. You are still best playa my old friend.

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [ehhh](#) on Sat, 16 Nov 2013 20:41:29 GMT  
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did you use your wrench

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Xpert](#) on Sun, 17 Nov 2013 04:40:54 GMT  
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and was it a big wrench

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Gen\\_Blacky](#) on Sun, 17 Nov 2013 17:58:18 GMT  
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Thanks Wyld

I pulled out my big channel locks and wrenching was involved

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [liquidv2](#) on Sun, 17 Nov 2013 18:08:23 GMT  
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everyone knows Blacky has a huge wrench

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Wyld1USA](#) on Mon, 18 Nov 2013 02:14:47 GMT  
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Just don't touch his wrench.

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [Gen\\_Blacky](#) on Mon, 18 Nov 2013 05:42:27 GMT  
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LOL

everyone get off my wrench.

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Subject: Re: [SERVERTOOLS] 4.0 Server Tools  
Posted by [BAGUETTE](#) on Mon, 18 Nov 2013 12:41:21 GMT  
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Its so black

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