

---

Subject: Clanwars.cc - League Relaunch  
Posted by [Hypnos](#) on Sat, 29 Jun 2013 06:30:16 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It's almost been a year and a half since the last time the Clanwar league was active, and due to recent success in lobby wars and fun wars, Crushu06 and I have decided that it is about time that the league is reactivated again.

We're hoping to recreate the fun and competitive environment that existed within the league once again, just like the years before hand and hopefully replicate the same success.

This relaunch has taken a lot of time due to one reason and another, but hopefully with a little hard work and dedication we can get the league off the ground and start getting people playing competitively once again.

Typically when it comes to administrating Clanwars.cc, it is typically kept a secret who is administrating the league (unless Spooky is running it at the time).

Since the Clanwars community really only consists of about 10 people and might only attract that number of people, I fail to see the purpose of keeping the identity of the administrators a secret.

Both myself and Crush will be joint administrators of the league this time round, we'll make a great team.

We've been in regular discussions with both Trojan and zunnie regarding servers for the league and both have kindly offered us private servers free of charge, with the appropriate settings we require. I'd like to thank them both greatly for their generosity. It's great knowing that we have their backing from their respective communities.

We're going to have two servers up and running: 1 American and 1 European, both with 16 slots.

The server settings this time round are going to be bog standard Clanwar settings, without the credit modifications that Spooky made last year with the option of enabling them at a later date.

I'm hoping that we can get the league launched again within the first two weeks of July and I hope to see some new comers this time round. We may be in need of some testers for our servers, so if you're interested in testing - please contact Crush.

Feel free to register if you don't have an account already @ [www.clanwars.cc](http://www.clanwars.cc)

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Xpert](#) on Sat, 29 Jun 2013 12:15:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Oh God. Just stop. You know damn well this will go good for a month and then die again lol. Just stick to the normal lobby wars that crushu does at Jelly. Having to actually organize clanwars and

make people care to report them, this will go on for 1 month like all the other relaunches that occurred. And this especially sucks when XWIS is taking a shit because of some faggot who has no life.

And the administration of CW.CC was always discovered within the first 2 weeks LOL.

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [BAGUETTE](#) on Sat, 29 Jun 2013 22:46:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I honestly don't really see this going anywhere, however its something that will probably be fun to do and it will be an enjoyable month

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Xpert](#) on Sat, 29 Jun 2013 23:49:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Cheers to the one month of renegayde.

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [ehhh](#) on Sun, 30 Jun 2013 00:07:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

you're not invited

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Xpert](#) on Sun, 30 Jun 2013 00:09:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I WASN'T PARTICIPATING ANYWAYS. FAGGOT.

I shall continue this war on Jelly IRC!

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [ehhh](#) on Sun, 30 Jun 2013 00:25:47 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

nah irc dodge inc

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [zunnie](#) on Sun, 30 Jun 2013 08:09:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Very nice, MPF will end up signing up here probably, looking forward to it

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [crushu06](#) on Sun, 30 Jun 2013 13:51:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[http://www.clanwars.cc/league\\_home.aspx?GID=25](http://www.clanwars.cc/league_home.aspx?GID=25) get ur clans ready

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [BAGUETTE](#) on Sun, 30 Jun 2013 14:02:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Xpert I just realised, the little thumbnail of maps, are they the ones you made me make LOL?

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [ehhh](#) on Sun, 30 Jun 2013 16:30:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

lets make the baguette clan

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Xpert](#) on Sun, 30 Jun 2013 19:43:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

VuLTiMa wrote on Sun, 30 June 2013 10:02Xpert I just realised, the little thumbnail of maps, are they the ones you made me make LOL?

---

LMFAO ya. But wasn't that during the Mt0wn days?

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [BAGUETTE](#) on Mon, 01 Jul 2013 03:21:26 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Xpert: Jesus that was aggeessssssssssssssssss ago, good times.

Trist: Gimme 10 minutes

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [crushu06](#) on Wed, 03 Jul 2013 16:50:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I have a server set up on xwis now hosted by ultra.

69.162.64.90:15500  
password: cw1

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [iRANian](#) on Sat, 06 Jul 2013 08:19:27 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Can you buy turrets on that server?

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [BAGUETTE](#) on Sat, 06 Jul 2013 19:22:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Turrets are legit cw.cc strat, also is the cw.cc website getting ddosed all day or something

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Trojan](#) on Sun, 14 Jul 2013 08:28:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Rencorner clanwars.cc Server is up. Password is rccw

---

208.115.205.106:8000

Also have a clan in if any wants a 2 v 2 or 3 v 3.

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Hypnos](#) on Sun, 14 Jul 2013 16:14:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Trojan wrote on Sun, 14 July 2013 09:28Rencorner clanwars.cc Server is up. Password is rccw

208.115.205.106:8000

Also have a clan in if any wants a 2 v 2 or 3 v 3.

Excellent. Thank you very much.

Is it possible that the password could simply be clanwar? Makes life a bit easier.

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Trojan](#) on Mon, 15 Jul 2013 03:18:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

done

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [BAGUETTE](#) on Mon, 15 Jul 2013 16:54:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Trist you wanna join baguette then, or is it me and Hellview forever alone

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [ehhh](#) on Mon, 15 Jul 2013 19:28:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

i joined when you invited me like a week ago

retard

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [BAGUETTE](#) on Mon, 15 Jul 2013 19:59:18 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

oh ye, gomi

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Hypnos](#) on Sat, 20 Jul 2013 15:40:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

We've now had our first matches reported, about bloody time!

---

---

Subject: Re: Clanwars.cc - League Relaunch  
Posted by [Tunaman](#) on Wed, 14 Aug 2013 21:19:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Xpert wrote on Sat, 29 June 2013 08:15  
And the administration of CW.CC was always discovered within the first 2 weeks LOL.

psh I don't think you knew I was an admin

RenAdminTuna

---