
Subject: mixcheck downloading/extracting empty maps
Posted by [iRANian](#) on Sun, 23 Jun 2013 11:51:37 GMT

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I removed most of the stock maps in my Data folder, then ran mixcheck.exe in the main Renegade folder via the CMD prompt. It stated it was downloading and extracing the maps I removed, but the final extracted maps are 0 kb in my Data folder.

Subject: Re: mixcheck downloading/extracting empty maps
Posted by [StealthEye](#) on Mon, 24 Jun 2013 12:05:38 GMT

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The downloads fail because <http://tt.game-maps.org/> no longer exists. Does anyone know where this was moved to? I'll ask zunnie in PM as well.

(To be clear: that's the domain with the maps; not the one with ttf files.)

Subject: Re: mixcheck downloading/extracting empty maps
Posted by [StealthEye](#) on Mon, 24 Jun 2013 15:32:38 GMT

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zunnie is uploading the files to a new location. The new address will be used in the next build.
