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Subject: FPS lag when looking in the direction of VehicleGameObjects

Posted by [iRANian](#) on Mon, 03 Sep 2012 22:22:26 GMT

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if there's 14+ vehicles in one direction anywhere on the map I get FPS lag, if I turn around the fps lag is gone.

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Subject: Re: FPS lag when looking in the direction of VehicleGameObjects

Posted by [sla.ro\(master\)](#) on Tue, 04 Sep 2012 14:03:10 GMT

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happens on stock too?

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Subject: Re: FPS lag when looking in the direction of VehicleGameObjects

Posted by [iRANian](#) on Tue, 04 Sep 2012 14:14:08 GMT

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no

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Subject: Re: FPS lag when looking in the direction of VehicleGameObjects

Posted by [Jerad2142](#) on Wed, 05 Sep 2012 12:54:58 GMT

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Turn off shaders and high quality shadows and see if it keeps happening.

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Subject: Re: FPS lag when looking in the direction of VehicleGameObjects

Posted by [iRANian](#) on Wed, 05 Sep 2012 13:03:55 GMT

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ok

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