
Subject: Spectate plugin doesn't work just kills you...
Posted by [Distrbd21](#) on Fri, 13 Jul 2012 18:08:01 GMT
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So as I was working on some of BR commands I tried the !spectate command, witch sends a msg to the fds saying Spectate id.

Couldn't figure out why it wasn't working until I saw 15 deaths ;p , and no one is in the server with me...

Would be nice if we can get an update for that, Reborn

Subject: Re: Spectate plugin doesn't work just kills you...
Posted by [Xpert](#) on Fri, 13 Jul 2012 18:38:59 GMT
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Specatate works. If you're referring to the deaths, yes it does give you a death on usage. Since you're so "pro", why don't you just edit the plugin yourself to set the death count -1 after usage.

Subject: Re: Spectate plugin doesn't work just kills you...
Posted by [Distrbd21](#) on Fri, 13 Jul 2012 18:41:43 GMT
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Xpert wrote on Fri, 13 July 2012 13:38Specatate works. If you're referring to the deaths, yes it does give you a death on usage. Since you're so "pro", why don't you just edit the plugin yourself to set the death count -1 after usage.

Never said I was pro...

And the spec doesn't work because it doesn't put me in spec, it just kills me...

Subject: Re: Spectate plugin doesn't work just kills you...
Posted by [Xpert](#) on Fri, 13 Jul 2012 19:26:37 GMT
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The following could be why:

1. Have the wrong plugin
 2. Using it wrong
 3. Attempting to spectate when the server is at "Gameplay Pending"
-

Subject: Re: Spectate plugin doesn't work just kills you...
Posted by [iRANian](#) on Fri, 13 Jul 2012 19:30:38 GMT

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Set_Deaths()
