Subject: I bumped an old thread, so it got split.
Posted by Blazea58 on Thu, 12 Jul 2012 11:18:14 GMT
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Aircraftkiller wrote on Thu, 27 February 2003 19:00C&C Land is coming today or tommorow! I just finalized everything in the map. For those of you who are ill-informed and know nothing about it, C&C Land was the first map that the lead level designer, Eric Kearns, made for Renegade. It included a Mutant Lab, but for numerous reasons, including it not functioning for Nod, I removed it from the level. I will use it in another level someday.

The tutorial mission that Renegade has is based on the Land map, only on the Global Defense Initiative base area. They cut out the other portions of the map.

The bases themselves originally had Helicopter Pads, as it was intended to be a flight-enabled map. The Nod base also had a SAM Site and a pair of Turrets. I kept the Turrets and removed the SAM Site. The SAM Site and Helicopter Pads will reappear in the C&C_Land_Flying map, if I do it. I really want to, as well... Yet my time constraints are becoming more imposing as Renegade Alert is requiring my immediate attention.

Look for the C&C Land map tonight or tommorow, and long live Renegade!

COOOOOL MAN, BUT

WHERE'S MY MAPS BRO

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Xpert on Thu, 12 Jul 2012 11:34:25 GMT
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Blazea58 wrote on Thu, 12 July 2012 07:18Aircraftkiller wrote on Thu, 27 February 2003 19:00C&C Land is coming today or tommorow! I just finalized everything in the map. For those of you who are ill-informed and know nothing about it, C&C Land was the first map that the lead level designer, Eric Kearns, made for Renegade. It included a Mutant Lab, but for numerous reasons, including it not functioning for Nod, I removed it from the level. I will use it in another level someday.

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nice shot, lol.

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by iRANian on Thu, 12 Jul 2012 11:38:14 GMT
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hahaha

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Aircraftkiller on Thu, 12 Jul 2012 20:35:23 GMT
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Blazea58 wrote on Thu, 12 July 2012 07:18COOOOOL MAN, BUT

WHERE'S MY MAPS BRO

HERE'S YOUR MAP BRO

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by TEAM MDK on Thu, 12 Jul 2012 20:49:12 GMT
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is this map in rotation anywhere ? and if so what server would like to check it out ?

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Xpert on Thu, 12 Jul 2012 21:02:08 GMT
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Aircraftkiller wrote on Thu, 12 July 2012 16:35Blazea58 wrote on Thu, 12 July 2012
07:18COOOOOL MAN, BUT

WHERE'S MY MAPS BRO

HERE'S YOUR MAP BRO

I want the Flying one ;(

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Aircraftkiller on Thu, 12 Jul 2012 21:32:57 GMT
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It might happen, assuming I ever stop working on my house and start caring about Renegade again. Give it time!

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by TEAM MDK on Thu, 12 Jul 2012 22:01:23 GMT
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Aircraftkiller wrote on Thu, 12 July 2012 14:32It might happen, assuming I ever stop working on my house and start caring about Renegade again. Give it time!

you need to drop this{its a dead game} or { if I start care about renegade } act dude we all know its a front and you love the game .

you are part of the furnature of ren and it is in your blood . so get your danm house finish and give us a awsome map so I can pawn your ass ..again

---

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Ethenal on Thu, 12 Jul 2012 22:05:32 GMT
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Aircraftkiller wrote on Thu, 12 July 2012 15:35Blazea58 wrote on Thu, 12 July 2012 07:18COOOOOL MAN, BUT

WHERE'S MY MAPS BRO

HERE'S YOUR MAP BRO
Broken link. Shame. :<

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Generalcamo on Fri, 13 Jul 2012 00:20:15 GMT
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COUNTER TROLLED.

ALSO MDK IS STILL GAY (IN BOTH WAYS)

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...

Posted by ehhh on Fri, 13 Jul 2012 00:39:15 GMT
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he doesn't seem happy to me

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Aircraftkiller on Fri, 13 Jul 2012 00:44:35 GMT
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ehhh wrote on Thu, 12 July 2012 20:39he doesn't seem happy to me

HE WHO ROFLES LAST ROFLES TEH LOUDEST

Subject: Re: To celebrate the rebirth of the Renegade Public Forums...
Posted by Generalcamo on Fri, 13 Jul 2012 00:48:20 GMT
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He is happy in his own demented mind.

/Also, I think a Land_Flying would be nice. You are giving the last unreleased Ren map a makeover, why not the first?

Subject: Re: I bumped an old thread, so it got split.
Posted by Ethenal on Fri, 13 Jul 2012 01:27:02 GMT
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But ACK's bump of course doesn't get a thread split or get him banned from the forums

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Subject: Re: I bumped an old thread, so it got split.
Posted by Aircraftkiller on Fri, 13 Jul 2012 01:29:41 GMT
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Probably because Crimson doesn't care/hasn't read this thread yet. Also:

Subject: Re: I bumped an old thread, so it got split.
Posted by Crimson on Fri, 13 Jul 2012 11:59:14 GMT

Ethenal wrote on Thu, 12 July 2012 18:27But ACK's bump of course doesn't get a thread split or get him banned from the forums

I must not have seen it. Normally I just delete the posts but this thread had too many replies. And I don't ban for necro-bumping without a warning or two first.

Subject: Re: I bumped an old thread, so it got split.
Posted by Major-Payne on Fri, 13 Jul 2012 12:14:27 GMT

wtf is wrong with a necro bump

a viable thread is a viable thread

Subject: Re: I bumped an old thread, so it got split.
Posted by C4Smoke on Fri, 13 Jul 2012 17:26:33 GMT

I agree what is wrong with bumping?

Subject: Re: I bumped an old thread, so it got split.
Posted by Crimson on Fri, 13 Jul 2012 23:48:04 GMT

Because it confuses everyone who thinks it's a recent thread. It's disruptive. And it's typically done to spam or be annoying.