
Subject: [SSGM 4.0 Plugin] Character Refund Kebab Edition

Posted by [iRANian](#) on Sat, 07 Jul 2012 09:56:59 GMT

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This plugin works like the Character Refund plugin but this one should always work. If a player buys another character without dying he'll be refunded a configurable amount of money.

You can contact me under the nick 'iRANian' on [renegadeforums.com](#).

To install place 'CharacterRefundKebab.dll' inside the root FDS folder and add an entry for it under the [Plugins] section in SSGM.ini, then add and configure the following to SSGM.ini:

[CharacterRefund]

FractionOfRefund = 0.5 ; 0.5 gives a 50% refund

File Attachments

1) [Character Refund Kebab Edition SSGM 4.0 Plugin v2.zip](#),
downloaded 282 times

Subject: Re: [SSGM 4.0 Plugin] Character Refund Kebab Edition

Posted by [iRANian](#) on Mon, 09 Jul 2012 07:54:36 GMT

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Forgot to add support for double refund value when base power is off. Added now in v2.
