
Subject: BF3 March patch

Posted by [TankClash](#) on Thu, 29 Mar 2012 23:39:23 GMT

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Welp, here's a highlight of why EA is pushing DICE into overdrive for t3h mon3y...

<http://www.youtube.com/watch?v=IhHrzgcQelc&list=UUuEY7IVgrkfjg2EE3gwbjYw&index=1&feature=plcp>

I posted the night before on facebook saying something about " oh another patch, what will they fuck up this time" type of thing...

My own countermeasures blow me up? AA missiles do nothing?

Subject: Re: BF3 March patch

Posted by [Major-Payne](#) on Thu, 29 Mar 2012 23:45:42 GMT

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lol, and they made bioware ship out me3 with a bug that doesnt let you import faces from me1 characters, the most advertised feature of the whole series

lmao, i wonder why no-one's bombed EA headquarters yet after all these years of scumbaggery

Subject: Re: BF3 March patch

Posted by [TankClash](#) on Fri, 30 Mar 2012 00:02:46 GMT

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Hopefully it won't come to that, but it's really annoying having all the hype of a patch and than being slammed back into disappointment... They need to patch their patch, yo.

Subject: Re: BF3 March patch

Posted by [Vince](#) on Sat, 31 Mar 2012 08:44:03 GMT

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i would like you to know that you are definitely the best player on bf3 based on the video you posted

Subject: Re: BF3 March patch

Posted by [Ethenal](#) on Sat, 31 Mar 2012 14:16:29 GMT

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Vince wrote on Sat, 31 March 2012 03:44i would like you to know that you are definitely the best

player on bf3 based on the video you posted
I was thinking that too

Subject: Re: BF3 March patch

Posted by [Dave Anderson](#) on Tue, 03 Apr 2012 04:06:04 GMT

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I don't know why everyone constantly points fingers at EA. DICE themselves including their lead gameplay designer did podcasts and interviews, and stated themselves that they are fully responsible for the changes and were not under any real time constraints other than community pressure.

Things like the suppression tweak, was dialed up way more during their internal testing than it is in the current patch. They also have some new people stepping up to the plate to take charge of gameplay balances.

Stop hating on EA just because they're the publisher and have a bad rep with their own developed titles. BF3 is not one of them. Command and Conquer, sure thing, BF, no I don't think so.

Subject: Re: BF3 March patch

Posted by [TankClash](#) on Tue, 03 Apr 2012 17:07:07 GMT

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Because, they suck... They don't properly test any of the content they release.

Subject: Re: BF3 March patch

Posted by [Omar007](#) on Tue, 03 Apr 2012 19:07:49 GMT

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I just wish it contained bug fixes.
Like the infinite (black) loading screen between maps...

Subject: Re: BF3 March patch

Posted by [TankClash](#) on Tue, 03 Apr 2012 20:25:37 GMT

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Also the more frequent crashes during mid play that I and others have been getting, I crashed like 4 times today and I used to not crash at all prior to this latest patch!

And crashing when loading, used to never get that...
