Subject: Update on the issues with Beta 4
Posted by jonwil on Tue, 20 Mar 2012 01:58:10 GMT
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We have pushed an update that temporarily removes the changes that we believe are the cause of all the problems. And we are going to work with various testers to find exactly where the problem is and fix it for good.

Subject: Re: Update on the issues with Beta 4
Posted by Xpert on Tue, 20 Mar 2012 02:11:14 GMT
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Ya but now they can't join the beta 4 servers, what the heck.

Subject: Re: Update on the issues with Beta 4
Posted by Aircraftkiller on Tue, 20 Mar 2012 02:19:20 GMT
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Can't join Atomix after this forced update. Woo, fun!

Subject: Re: Update on the issues with Beta 4
Posted by jonwil on Tue, 20 Mar 2012 03:26:07 GMT
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My apologies, this has been fixed.
What happened was this:
StealthEye initially said that I need to ship a build built so that it says "I am compatible with revision 4650". I build that and tested it by joining the TT 4.0 test server which is aparently running revision 4665 for reasons I dont know. So it said "hey, you are running revision 4650, you need revision 4665". So I made a build that said "I am compatible with revision 4665" and tested it and found it to work and shipped it not knowing that 4665 was not in fact the revision that all the other servers had.

If I had known the TT server wasnt actually running 4.0 beta 4 (but some build further on from that), I would not have made this mistake. My apologies for breaking things (and for not listening to StealthEye when he said the 4650 was the revision we needed.

Subject: Re: Update on the issues with Beta 4
Posted by NACHO-ARG on Tue, 20 Mar 2012 03:52:34 GMT

your work is much apresiated ppl, btw new update keeps the issues.

Subject: Re: Update on the issues with Beta 4
Posted by jonwil on Tue, 20 Mar 2012 04:14:35 GMT

What do you mean "keeps the issues"?

Also, to be clear, everyone should have a ttversion.txt file in their renegade folder that says "Distributed as scripts-2012.03.19-r4650!4679.zip."
If you dont, you do NOT have the right version

Subject: Re: Update on the issues with Beta 4
Posted by Xpert on Tue, 20 Mar 2012 04:23:23 GMT

New update still has the issues. I still freeze and have to reboot my computer. And I still get the FPS issues.

Subject: Re: Update on the issues with Beta 4
Posted by Starbuzz on Tue, 20 Mar 2012 05:11:13 GMT

just coming from a one hour game...well, no problems whatsoever yet and several people note how super smooth gameplay is.

Subject: Re: Update on the issues with Beta 4
Posted by NACHO-ARG on Tue, 20 Mar 2012 05:15:13 GMT

Quote:New update still has the issues. I still freeze and have to reboot my computer. And I still get the FPS issues.
same for me.

also this is what i have in TTvercion.txt

Revision 4679 of Tiberian Technologies
Committed on 2012-03-20 00:38:12 +0100 (di, 20 mrt 2012).
Built as scripts.

Built on 2012.03.20.
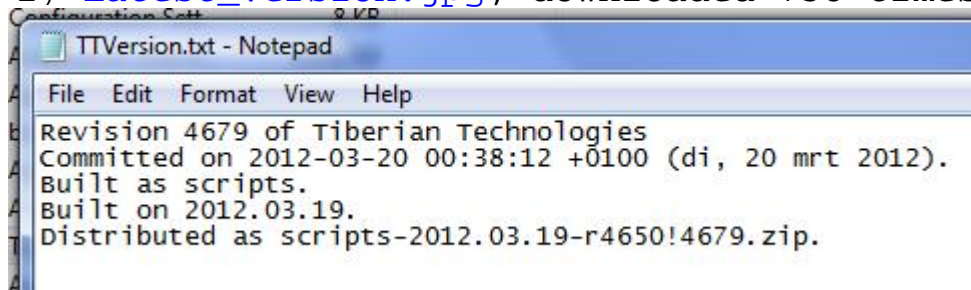Distributed as scripts-2012.03.20-r4665!4679.zip.

Subject: Re: Update on the issues with Beta 4
Posted by Starbuzz on Tue, 20 Mar 2012 05:19:48 GMT
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^ lol wrong version there NACHO!

it should say this:

File Attachments

1) Latest_Version.jpg, downloaded 758 times

TTVersion.txt - Notepad

File Edit Format View Help

Revision 4679 of Tiberian Technologies
Committed on 2012-03-20 00:38:12 +0100 (di, 20 mrt 2012).
Built as scripts.
Built on 2012.03.19.
Distributed as scripts-2012.03.19-r4650!4679.zip.

Subject: Re: Update on the issues with Beta 4
Posted by Starbuzz on Tue, 20 Mar 2012 07:57:07 GMT
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I had a crash a few hours ago (uploading it here).

But then after a restart, everything is all-right and I had some of the best games ever I played on Jelly Marathon with inf ammo lol. And whatever you did, Renegade is sooooooooo much smoother and slicker (and other players are saying the same). I had never seen Renegade play like it.

File Attachments

1) crashdump.20120320-063044-r4679-n1.dmp, downloaded 161 times

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Subject: Re: Update on the issues with Beta 4
Posted by zunnie on Tue, 20 Mar 2012 12:28:11 GMT

Nice, thanks for the update, i haven't had any problems at all though.
Just hope this will work for those who did

Subject: Re: Update on the issues with Beta 4
Posted by roszek on Tue, 20 Mar 2012 13:14:39 GMT

Thanks for the update! I played for about an hour and it was real smooth plus no freeze-ups.

Subject: Re: Update on the issues with Beta 4
Posted by jonwil on Tue, 20 Mar 2012 14:30:30 GMT

If there is anyone out there who experiences these problems (or rather was experiencing them before this new update), could reproduce them easily before the new build made them go away and has enough time to run tests, please send me a PM.

Subject: Re: Update on the issues with Beta 4
Posted by cudaker on Wed, 21 Mar 2012 10:53:39 GMT

having strange conflict since update 4 :
my 2 side mouse buttons doesnt work,with new patch fix   Still have to use game2.exe for them to work

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