Subject: [SSGM 4.0 Plugin] HideCommands
Posted by iRANian on Sun, 04 Mar 2012 21:14:13 GMT

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This plugin will read a list of commands and block them from being displayed in chat, but it will still output the message to renlog. Bots like BRenBot will read the logged command from renlog and execute the command, but the command won't be shown in public or team chat. Thanks to Gen_Blacky for the idea.

To install, place HideCommands.dll in the root FDS folder add an entry under the [Plugins] section of SSGM.ini. Then at the bottom of SSGM.ini add a section like this:

[HideCommands]
; the value after = isn't read, only the left side command
!mlimit = 1
!d = 1

The '1' to the right of the '=' sign isn't used and has thus has no meaning, just the commands on the left side of the sign are used, do put the '1' there or the plugin might not work. You can contact me under the nick iRANian on renegadeforums.com

File Attachments
1) HideCommands SSGM 4.0 Plugin.zip, downloaded 267 times