Subject: Scripts 4.0 is destroying the game

Posted by Blaster20 on Sat, 29 Oct 2011 17:20:19 GMT

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I tried to start Renegade today, when it had to install a new update for 4.0. When it did, The game started, but then it just took me back to my desktop. When I try to maximize the game from my start menu, it just will go back to my desktop. Is there something wrong with the update?

Subject: Re: Scripts 4.0 is destroying the game

Posted by PYRAMID on Sat, 29 Oct 2011 20:33:26 GMT

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I found better game experience with 4.0 so far, but, Similarly, my AV program stopped the update, so I turned it off for the update. I turned it back on and attempted to run Game.exe and Nortons Quarantined the program. Mixcheck.exe contained (what they considered to be) a threat Suspicious.Cloud.5. I am attempting to report a false positive in hopes of recovery.

Subject: Re: Scripts 4.0 is destroying the game

Posted by StealthEye on Sat, 29 Oct 2011 23:11:25 GMT

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Blaster20, Did it create any .dmp files in My Documents/Renegade/Client/debug/? If so, can you please upload the most recent one?

PYRAMID, mixcheck.exe is only run during the installation, I don't know why Norton would stop Renegade itself if it detects something in mixcheck.exe. I will research if I can find out why Norton throws a false positive on mixcheck though, and see if I can avoid that from happening.

Subject: Re: Scripts 4.0 is destroying the game

Posted by PYRAMID on Sun, 30 Oct 2011 15:03:36 GMT

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The most recent appears to be 20110925. Hope it helps. I restored the program from quarantine and now the uploader will not work. Any fix ideas?

Subject: Re: Scripts 4.0 is destroying the game

Posted by StealthEve on Sun, 30 Oct 2011 16:29:03 GMT

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9/25? That's a month ago thus not useful for debugging. Did you try to reinstall TT beta 2? If that does not help, please contact me on IRC at irc.blackintel.org or irc.n00bstories.com, or MSN or something like that, details are in my profile.

Subject: Re: Scripts 4.0 is destroying the game Posted by mrhero101 on Mon, 31 Oct 2011 06:54:08 GMT

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PYRAMID wrote on Sat, 29 October 2011 13:33I found better game experience with 4.0 so far, but, Similarly, my AV program stopped the update, so I turned it off for the update. I turned it back on and attempted to run Game.exe and Nortons Quarantined the program. Mixcheck.exe contained (what they considered to be) a threat Suspicious.Cloud.5. I am attempting to report a false positive in hopes of recovery.

Had the same problem with my Norton. When TT was updating, my Norton detected mixcheck.exe as a threat, like he mentioned and the update didn't continue. I just restored mixcheck.exe then opened the Launcher again and everything worked perfectly.

Subject: Re: Scripts 4.0 is destroying the game Posted by jonwil on Mon, 31 Oct 2011 11:10:51 GMT

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My advice to anyone who is having problems with Norton is to uninstall that piece of junk and get a GOOD anti-virus (I use AVG myself but there are plenty of other options including Microsoft Security Essentials)

The last good piece of software to carry the Norton name was the last version of Norton Utilities for DOS.

Subject: Re: Scripts 4.0 is destroying the game Posted by StealthEye on Mon, 31 Oct 2011 12:30:21 GMT

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jonwil wrote on Mon, 31 October 2011 12:10My advice to anyone who is having problems with Norton is to uninstall that piece of junk and get a GOOD anti-virus (I use AVG myself but there are plenty of other options including Microsoft Security Essentials)

The last good piece of software to carry the Norton name was the last version of Norton Utilities for DOS.

Although that is very true, I still think we should try to prevent Norton from messing up the installer, if we can.

Subject: Re: Scripts 4.0 is destroying the game Posted by Jerad2142 on Thu, 03 Nov 2011 22:26:27 GMT

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Yeah my copy of Norton goes after my mixcheck.exe too as well, deletes it if you don't stop it.

Subject: Re: Scripts 4.0 is destroying the game

Posted by StealthEye on Thu, 03 Nov 2011 23:05:48 GMT

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I reported it to Symantec. I hope they will reply with how to avoid this.

Subject: Re: Scripts 4.0 is destroying the game

Posted by PYRAMID on Sat, 19 Nov 2011 20:53:49 GMT

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StealthEye wrote on Thu, 03 November 2011 16:05I reported it to Symantec. I hope they will reply with how to avoid this.

November 16 2011 Nortons replied that Symantecs would remove the the detection from within its products. The update would be included in the auto update or subscibers can acquire it from their website.

http://securityresponse.symantec.com/avcenter/defs.download.html

Since they primarily base their detections on the more users, the less of a threat, and guilty until proven innocent, venders can avoid False/Positives by applying to be added to the database of known clean files at:

https://submit.symantec.com/whitelist

Subject: Re: Scripts 4.0 is destroying the game

Posted by Omar007 on Sun, 20 Nov 2011 00:25:59 GMT

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People seriously still use Symantec?!?

Subject: Re: Scripts 4.0 is destroying the game

Posted by StealthEye on Sun, 20 Nov 2011 03:15:30 GMT

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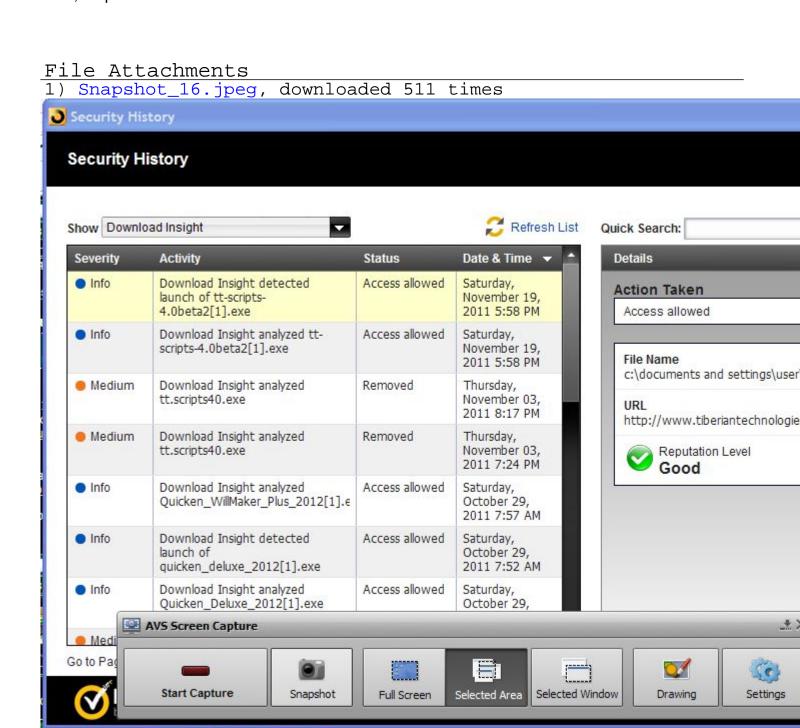
Can someone who uses Norton please test whether the false positive is indeed gone with the updated definitions? Though that is, when the next update is available, because I the releases seem to date before the 16th. (For the record, I got the same e-mail back from them the 18th.)

Subject: Re: Scripts 4.0 is destroying the game

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StealthEye wrote on Sat, 19 November 2011 20:15Can someone who uses Norton please test whether the false positive is indeed gone with the updated definitions? Though that is, when the next update is available, because I the releases seem to date before the 16th. (For the record, I got the same e-mail back from them the 18th.)

I had to repeat download scripts 4.0 each time I played as Nortons removed it each time, but as of now, no problem.



Subject: Re: Scripts 4.0 is destroying the game Posted by StealthEye on Mon, 21 Nov 2011 00:33:10 GMT

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Sounds good, but from that screenshot it seems that you previously downloaded beta 1. In that case I'm not sure if we can conclude that this is fixed.

Subject: Re: Scripts 4.0 is destroying the game Posted by PYRAMID on Sat, 26 Nov 2011 01:04:50 GMT

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StealthEye wrote on Sun, 20 November 2011 17:33Sounds good, but from that screenshot it seems that you previously downloaded beta 1. In that case I'm not sure if we can conclude that this is fixed.

It appears that Norton allows 4.0beta2, but still QUARANTINES 4.0beta1, which is poseing the same problem, the updater is not working. When I try to join thru Steam, it tells me the updater is not working, and the program is not up to date.

File Attachments

1) Snapshot_19.jpeg, downloaded 516 times

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