
Subject: Correcting Serial Number
Posted by [halo2pac](#) on Fri, 28 Oct 2011 03:08:38 GMT
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I get that message on the CMD console window while it is installing..... what the heck is that?

Subject: Re: Correcting Serial Number
Posted by [EvilWhiteDragon](#) on Fri, 28 Oct 2011 11:46:03 GMT
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That makes sure the serial /woldata.key files are in the correct format. This to prevent issues with logging into WOL.

Subject: Re: Correcting Serial Number
Posted by [StealthEye](#) on Fri, 28 Oct 2011 13:26:09 GMT
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It is normal; almost everyone will get this message the first time they install TT beta2 or later.

Subject: Re: Correcting Serial Number
Posted by [Jerad2142](#) on Sat, 29 Oct 2011 20:42:04 GMT
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What happens if you lost your cd key a long time ago?

(I haven't seen the message so I don't know if you can just skip past it).

Subject: Re: Correcting Serial Number
Posted by [StealthEye](#) on Sat, 29 Oct 2011 23:15:57 GMT
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If only you lost it, and your PC did not, there's no problem. We try several locations to find the serial number and if we can't, only then we ask the user to enter it. If the installer did not show the "please enter your serial" screen, then your serial was found by TT. In general, it should work for everyone who was able to play on WOL before they installed TT, and for some who were not able to play on WOL on a best-effort basis.

You can skip past that message, in fact, it's just a status message, nothing the user is requested to act on.

Subject: Re: Correcting Serial Number

Posted by [Jerad2142](#) on Sun, 30 Oct 2011 01:24:01 GMT

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Well I still have all my CD keys, a few of my friends don't that's why I asked. As long as they can still play WOL (even if they don't enter the CD key in on the screen being decribed) then there is no issue.

Subject: Re: Correcting Serial Number

Posted by [Goztow](#) on Sun, 30 Oct 2011 10:38:06 GMT

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In b4 "Ohw my gawd TT is stealing our serialz!"

Subject: Re: Correcting Serial Number

Posted by [StealthEye](#) on Sun, 30 Oct 2011 12:56:42 GMT

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If they can play on WOL already, then they will not even see that screen. The reason is actually to fix the issues some people had that prevented them from going on WOL (and also to ensure that the serverside serial hash command actually works for all players).
