
Subject: Crash dump.

Posted by [TankClash](#) on Wed, 21 Sep 2011 23:18:08 GMT

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Runtime error stuff.

File Attachments

1) [crashdump.20110921-200955-4264.dmp](#), downloaded 256 times

Subject: Re: Crash dump.

Posted by [StealthEye](#) on Thu, 22 Sep 2011 02:06:13 GMT

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<TankClash>

http://www.renegadeforums.com/index.php?t=msg&goto=455553&rid=1032#msg_4_55553

<StealthEye> TankClash, any idea what caused this to happen? Did anything special happen or did you noticed something odd when/before it happened?

Seems you weren't around anymore, but can you please still answer that question? The dump itself does not contain enough information to identify the problem.

Also, can you tell whether you got this once or multiple times?

Subject: Re: Crash dump.

Posted by [TankClash](#) on Thu, 22 Sep 2011 04:08:25 GMT

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It was multiple times and it the only error I get, it says its a c++ R6025 or something like that.

Nothing noticeably odd happened right before the times of the crashes, the game just freezes and I get the error, then it either disconnects me from the server or crashes Renegade.

File Attachments

1) [crashdump.20110921-013746-4264.dmp](#), downloaded 192 times

Subject: Re: Crash dump.

Posted by [StealthEye](#) on Thu, 22 Sep 2011 12:18:14 GMT

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Can you please create an empty folder named "extended_crashdumps" in My Documents/Renegade/Client/Debug/ (the same place where you found the .dmp file). After that, your crashdumps should be a few 100 MB in size, and contain much more information that we can use to analyse this issue. When it crashes again, please upload this large dump file somewhere and send a link via PM. You are not advised to put the link here since it is possible that the dump

file will contain personal information, such as your XWIS password.
