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Subject: new strategy for field

Posted by [Anonymous](#) on Mon, 19 Aug 2002 08:17:00 GMT

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u can kill every building with 2 beacons and a hotwire with no refills. do the ob trick to get the the ob and place a beacon between it and the hand of nod. it gets both to their last block. then plant 1 remote in the ob and 1 in the hand. then plant another beacon between the airstrip and ref...it does the same as the ob hand beacon and then plant a timed in each.

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Subject: new strategy for field

Posted by [Anonymous](#) on Mon, 19 Aug 2002 08:22:00 GMT

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You can carry two beacons yourself? And I guess there's no enemies in your games.....

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Subject: new strategy for field

Posted by [Anonymous](#) on Mon, 19 Aug 2002 08:37:00 GMT

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lol n00b

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Subject: new strategy for field

Posted by [Anonymous](#) on Mon, 19 Aug 2002 08:46:00 GMT

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WOW!Use a defect to win a game !OUTSTANDING!Way to go, NANCY!Better yet - why not stop playing the game and you will be a winner at that???Even better -- get off "Daddy's" computer!"Bah!"

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Subject: new strategy for field

Posted by [Anonymous](#) on Mon, 19 Aug 2002 08:49:00 GMT

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Thats nothing, i can carry 8 beacons. Two in my hands, two in each sock, two down my pants, one under my hat and a final one i store in my backpack. The two down my pants are real affective cause no one wants to go anywhere near em to disarm them!

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Subject: new strategy for field

Posted by [Anonymous](#) on Mon, 19 Aug 2002 08:58:00 GMT

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lol.....

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Subject: new strategy for field  
Posted by [Anonymous](#) on Mon, 19 Aug 2002 09:24:00 GMT  
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Jebus, you guys are like a pack of wolves!

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Subject: new strategy for field  
Posted by [Anonymous](#) on Mon, 19 Aug 2002 09:38:00 GMT  
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why - thank you....!

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Subject: new strategy for field  
Posted by [Anonymous](#) on Mon, 19 Aug 2002 10:18:00 GMT  
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"Hi, I have startegy- oh wait, strat-HAHAHAHHAHAH YOU MADE A TYPO!!!"No please, my strategy-LOL!"But-HAHAH!

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Subject: new strategy for field  
Posted by [Anonymous](#) on Mon, 19 Aug 2002 13:14:00 GMT  
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Dont know if that part is true -- i never tried...dont think you can though...but i'm not going to put much effort in it...

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Subject: new strategy for field  
Posted by [Anonymous](#) on Tue, 20 Aug 2002 00:07:00 GMT  
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Nuking more building at once only works in MPP, AFAIK...It is effective, though! Try under, place one between the PP, the airstrip and the HoN!

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Subject: new strategy for field  
Posted by [Anonymous](#) on Tue, 20 Aug 2002 00:31:00 GMT  
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Ash [CNCS] I think your missing the point -- the id is using a glitch/bug/exploit to beat the Obi  
---->has nothing to do with a strat - has everything to do with the lameness of it...

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Subject: new strategy for field  
Posted by [Anonymous](#) on Tue, 20 Aug 2002 00:33:00 GMT  
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"new strategy for field"Your strategy \$uck\$.

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Subject: new strategy for field  
Posted by [Anonymous](#) on Tue, 20 Aug 2002 00:54:00 GMT  
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Yes, I see your point. But when you're stood still inbetween why aren't you getting blasted....?

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Subject: new strategy for field  
Posted by [Anonymous](#) on Tue, 20 Aug 2002 19:59:00 GMT  
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If you can sucessfully get a beacon nicely between teh two structures, then by all means, just more work for Nod to do.

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Subject: new strategy for field  
Posted by [Anonymous](#) on Wed, 21 Aug 2002 07:44:00 GMT  
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same is for Gdi Barracks And The GDI Rinfinery i placed a nuke between them and both blew up..

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Subject: new strategy for field  
Posted by [Anonymous](#) on Thu, 22 Aug 2002 14:26:00 GMT  
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what aboutt he turrets? they r buildings and u need to kill them! what do u do then? repair them to death?or stay without getting shot by any of them with the pistol?duh!

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Subject: new strategy for field  
Posted by [Anonymous](#) on Thu, 22 Aug 2002 20:57:00 GMT  
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This isn't the tactics and strats forum..... its the post an idea and get flamed until you start crying forum.... didn't you read the title before you came in here?Silly noob.

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