Subject: Looking for the Core Patch 1 Readme Posted by iRANian on Wed, 10 Aug 2011 17:34:17 GMT

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I'm working on a map fixes pack and I use the Core Patch 2 maps as base, however the readme included with me only lists CP2 map fixes, not the Core Patch 1 ones. Does anyone have the Core Patch 1 map fixes?

Subject: Re: Looking for the Core Patch 1 Readme Posted by HaTe on Wed, 10 Aug 2011 17:55:18 GMT

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Quote: Field - B2B through mountain no longer works

Field - Removed bad spawn points for Nod (fall through the map bug)

Volcano - Several VIS (visibility errors) fixed

Walls - No longer able to drive vehicles onto the walls

Islands - B2B with MRLS no longer works

Islands - No longer able to shoot through tunnel walls

Mesa - Unable to walljump anymore

All maps - Weapons Factory interior fixed to prevent shooting through bay (garage) window I think this was for CP1. Didn't label it well though, so i could be wrong.

Subject: Re: Looking for the Core Patch 1 Readme Posted by Lone0001 on Wed, 10 Aug 2011 18:17:08 GMT

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Here's the full readme for CP1.

File Attachments

1) cplreadme.txt, downloaded 491 times