Subject: GDI Samsites
Posted by zunnie on Fri, 20 May 2011 16:17:33 GMT
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Does anyone have GDI samsite model for gMax/RenX ?
Or at least a W3D for it?

I would like to use it on the COop 4.0 coop maps

Anyone has?

Greetz zunnie

Subject: Re: GDI Samsites
Posted by Reaver11 on Fri, 20 May 2011 18:10:18 GMT
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Yep I got one.
This one is used on multiple newmaps.
Not sure who made it.

I dont have a Gmax file for it, it can be created if required.
But deploying sams is easily done in LE. (Samholes are a Renx part)

If this version isnt good I can quickly make another one by hexediting.

File Attachments
1) samsite.zip, downloaded 144 times

Subject: Re: GDI Samsites
Posted by zunnie on Fri, 20 May 2011 20:11:47 GMT
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Excellent, reaver i owe you one

Subject: Re: GDI Samsites
Posted by Generalcamo on Fri, 27 May 2011 23:29:14 GMT
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What is this script?