**Subject: Another Blackhand Ladder question**
Posted by liquidv2 on Wed, 29 Dec 2010 21:43:58 GMT
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there's one server specifically that allows players to poll a gameover after 45 minutes has passed
one of the moderators on that server does it every single time he's winning but stops it if his team
is not; on principle that sounds retarded to me

you can win games without having to actually win them and still get ladder points for it
seems a bit shitty to me lol

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**Subject: Re: Another Blackhand Ladder question**
Posted by Gohax on Wed, 29 Dec 2010 21:53:47 GMT
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liquidv2 wrote on Wed, 29 December 2010 13:43there's one server specifically that allows players
to poll a gameover after 45 minutes has passed
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you can win games without having to actually win them and still get ladder points for it
seems a bit shitty to me lol

St0rm? I remember people would do this every single time the game lasted over 45 minutes. If
they were winning, they'd push for it. If not, they'd try their damnest to stop the poll.

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**Subject: Re: Another Blackhand Ladder question**
Posted by liquidv2 on Thu, 30 Dec 2010 00:08:16 GMT
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precisely

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**Subject: Re: Another Blackhand Ladder question**
Posted by Spoony on Thu, 30 Dec 2010 00:15:19 GMT
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if i have my way it'll be moderated just as attentively as the clanwars ladder was, so there'll be
rules about stuff like that.

you may remember me designing the Surrender script; one of the things that was intended to do
was create a legitimate way to end a game (legitimate in the sense that the results would mean
something ladder-wise), since i said !gameover usually wasn't a legitimate way

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Subject: Re: Another Blackhand Ladder question
Posted by reborn on Thu, 30 Dec 2010 00:28:37 GMT
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How would you independently moderate all maps on everyone else's servers? :-/

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Subject: Re: Another Blackhand Ladder question
Posted by Spoony on Thu, 30 Dec 2010 10:11:34 GMT
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all maps? maybe not all, just when there are problems

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Subject: Re: Another Blackhand Ladder question
Posted by liquidv2 on Fri, 31 Dec 2010 03:54:36 GMT
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should servers with a !vote to end the game be allowed on the ladder?  especially when mods on that server are allowed to stop polls dead in their tracks?

the last time i was in there my team was winning (had a building of theirs dead, it's marathon) but their team had more points (original points system, sniping tanks and whatnot) and they called a vote and won because not enough players on my side voted

it just seems stupid

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Subject: Re: Another Blackhand Ladder question
Posted by Spoony on Fri, 31 Dec 2010 09:56:07 GMT
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like i said, !surrender is a legitimate way to end the game. it's basically a vote amongst your own team whether to forfeit (and it results in all your buildings dying and you getting the loss). a !gameover - whether by a mod or by a vote - is not a legitimate way to end the game.

you described the exact situation i talked about when i designed the surrender script. you can also see my thread in marathon where i say that if servers want to be laddered, they'll need to use surrender rather than gameover.

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Subject: Re: Another Blackhand Ladder question
Posted by Starbuzzz on Fri, 31 Dec 2010 13:39:27 GMT
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My question is why is even St0rm allowed to be on the ladder? The amount of additional features

they have creates such a defensesive play each game. Maps like Walls just don't go anywhere because a ton of turrets and 120 mines block your way and with 1000 start credits the first few mins comes dow to blind rushing.

Not to mention that with rank, you are able to buy weapons and call-in reinforcements. Beacons are layed and backups called making it difficult to disarm unless you had a vehicle to just drive over the shitton of sak/rave/mendoz bots that fell from the sky.

Killing these bots is counted as a actual kill and this reflects on the players' K/D. Makes no sense.

And to add insult to injury, I find the most dishonest pukes ever in any Ren server there as mods. Nasty mods (themselves cheating) with no control of cheats, and the nasty prima donna attitude of the admins in their server forums. This issue of poll gameover is just a start of the list of abuses.

If St0rm was a country, I would nuke it.

Ofcourse, this is not to discount for what it is; a heavily modded server that someone can jump in to have renefun. But for the question of St0rm AOW on the ladder, that's a open-shut case imo.

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Subject: Re: Another Blackhand Ladder question
Posted by cAmpa on Fri, 31 Dec 2010 14:28:08 GMT
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Yes indeed, we need to ban all non pure servers from the ladder.

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Subject: Re: Another Blackhand Ladder question
Posted by Starbuzzz on Fri, 31 Dec 2010 14:34:09 GMT
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Funny how a good solution to this issue was brought up long time ago but as usual, the Renegade community is quick to crucify the messenger, i.e, Spoony's weighted ladder system for ranking servers.

edit: as things stand now, something must be done or we are gonna be hearing these issues over and over.

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Subject: Re: Another Blackhand Ladder question
Posted by Spoony on Fri, 31 Dec 2010 22:36:43 GMT
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st0rm is so dramatically removed from original renegade gameplay that i think it's legitimate to de-ladder them, at least until we get the ladder weighting system finished.

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by all means let a community run whatever modifications they like in their server and let them rank it how they like too.