Subject: LuaPlugin development
Posted by jnz on Wed, 03 Nov 2010 12:41:27 GMT
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Is anyone interested in seeing an update to the LuaPlugin? If so, can I have all your suggestions and requests in this thread.

Please don't PM me as I can't read them. If you want to PM me I hang around on irc.n00bless.com #YaLB or irc.mp-gaming.com (but no specific channels)

I'm gearing up to fix a few (very) minor bugs and add/change a few things and then release on scripts.dll 3.4.4 (as stand alone) and as a SSGM plugin. Full change log will be provided, but I can't give many details yet.

Subject: Re: LuaPlugin development
Posted by halo2pac on Thu, 04 Nov 2010 13:06:35 GMT
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Dan you did such a great job with v5 - I don't think it's possible to add more.

Subject: Re: LuaPlugin development
Posted by reborn on Thu, 04 Nov 2010 13:41:19 GMT
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I'd like to add something meaningful in this thread, but the truth is I don't have anything to say other than how pleasing it is to see you back!

Subject: Re: LuaPlugin development
Posted by jnz on Fri, 05 Nov 2010 07:45:25 GMT
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halo2pac wrote on Thu, 04 November 2010 13:06Dan you did such a great job with v5 - I don't think it's possible to add more.

Oh there is plenty, and I have some cool ideas too.

reborn wrote on Thu, 04 November 2010 13:41I'd like to add something meaningful in this thread, but the truth is I don't have anything to say other than how pleasing it is to see you back!

Thanks!