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Subject: Strategy: "Triggerbotâ„¢"

Posted by [JeepRubi](#) on Sat, 30 Oct 2010 06:11:45 GMT

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Don't you hate it when you're point-whoring with an artillery or MRLS and you're finger aches and aches from manually holding down the "shoot" button?

Isn't it a pain when they're point-whoring and you have to sit, repairing and repairing?

Well suffer no more with the patented "Triggerbot™" that hold the mouse down for you!

Toggle Spoiler

It's as easy as 1. 2. 3.

1: Position yourself in a hard to hit area with a good view of your target.

2: Place the Triggerbot™ on the left mouse button.

3: Sit back, relax and watch the game play itself! Or if you're a woman, make me a sammich!

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Subject: Re: Strategy: "Triggerbotâ„¢"

Posted by [trooprm02](#) on Sun, 31 Oct 2010 16:29:15 GMT

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lol

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Subject: Re: Strategy: "Triggerbotâ„¢"

Posted by [Starbuzzz](#) on Sun, 31 Oct 2010 19:30:23 GMT

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actually no because my own patented BuzzTape™ is far more superior than your Triggerbot™

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File Attachments

1) [BuzzTape.png](#), downloaded 1801 times

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [0x90](#) on Sun, 31 Oct 2010 20:35:13 GMT

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lol, that indeed is superior!

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [GEORGE ZIMMER](#) on Sun, 31 Oct 2010 21:56:50 GMT

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0x90 wrote on Sun, 31 October 2010 13:35lol, that indeed is superior!  
fuck you, 0x90

thanks to JeepRubi I don't gotta use your shit EVER AGAIN

HAHAHA

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [JeepRubi](#) on Tue, 02 Nov 2010 02:30:56 GMT  
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Starbuzzz wrote on Sun, 31 October 2010 13:30actually no because my own patented BuzzTape™ is far more superior than your Triggerbot™

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Unfortunately, due to the poor design and production of BuzzTape™, repeated use deteriorates the product until it becomes completely unusable, forcing you to give more of your hard earned cash to a corporate monstrosity.

Triggerbot™ is a one-time investment that will last for years.

Triggerbot™ always work as well as the day you purchased it.  
Guaranteed.

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [Goztow](#) on Tue, 02 Nov 2010 07:35:10 GMT  
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It might break your mouse...

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [mutad3d](#) on Tue, 02 Nov 2010 12:35:17 GMT  
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or you could just hold the left mouse button and alt+tab

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [danpaul88](#) on Tue, 02 Nov 2010 17:35:28 GMT  
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I tend to just prop my wallet up against the mouse to keep the button pressed in

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [slosha](#) on Sat, 13 Nov 2010 08:10:17 GMT  
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Let's not forget it's compatible with every game you could imagine.

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [HaTe](#) on Sat, 13 Nov 2010 17:19:56 GMT  
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Glock wrote on Sat, 13 November 2010 02:10Let's not forget it's compatible with every game you could imagine.

Lemme go use triggerbot in Sims, brb.

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [zeratul](#) on Sat, 13 Nov 2010 17:39:53 GMT  
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im gonna go try duke nukem

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [Jerad2142](#) on Thu, 09 Dec 2010 03:59:25 GMT  
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HaTe wrote on Sat, 13 November 2010 10:19Glock wrote on Sat, 13 November 2010 02:10Let's not forget it's compatible with every game you could imagine.

Lemme go use triggerbot in Sims, brb.

\*Shudders\*

The Sims? Really, who still plays that?

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [InternetThug](#) on Fri, 10 Dec 2010 18:29:19 GMT  
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me

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Subject: Re: Strategy: "Triggerbotâ„¢"  
Posted by [Generalcamo](#) on Sat, 11 Dec 2010 01:48:29 GMT  
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As a new technology, I would like to introduce the new AimBot II™. Using a complex blend of

materials, it is sure to make you aim better then before.

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Sporting many different designs and types, we can find the right one to meet your needs. Just call 133-700-SCAM

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